

# Map making, source finding and transient detection with ACT

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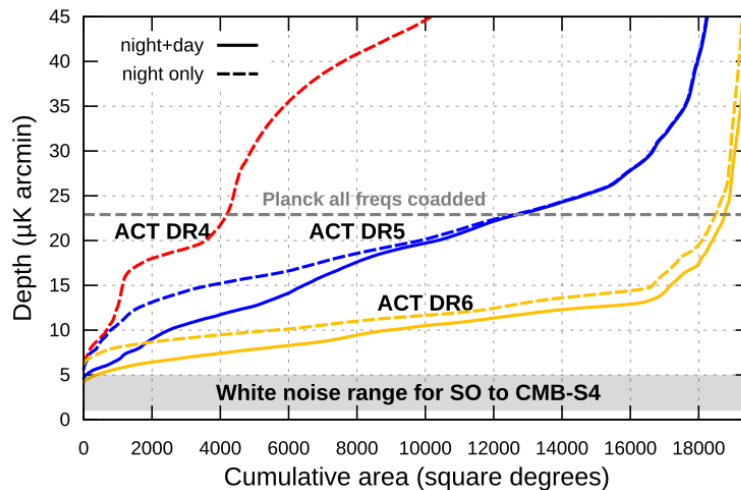
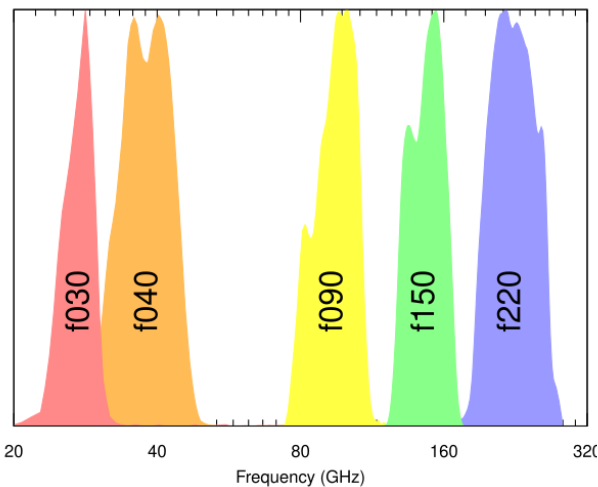
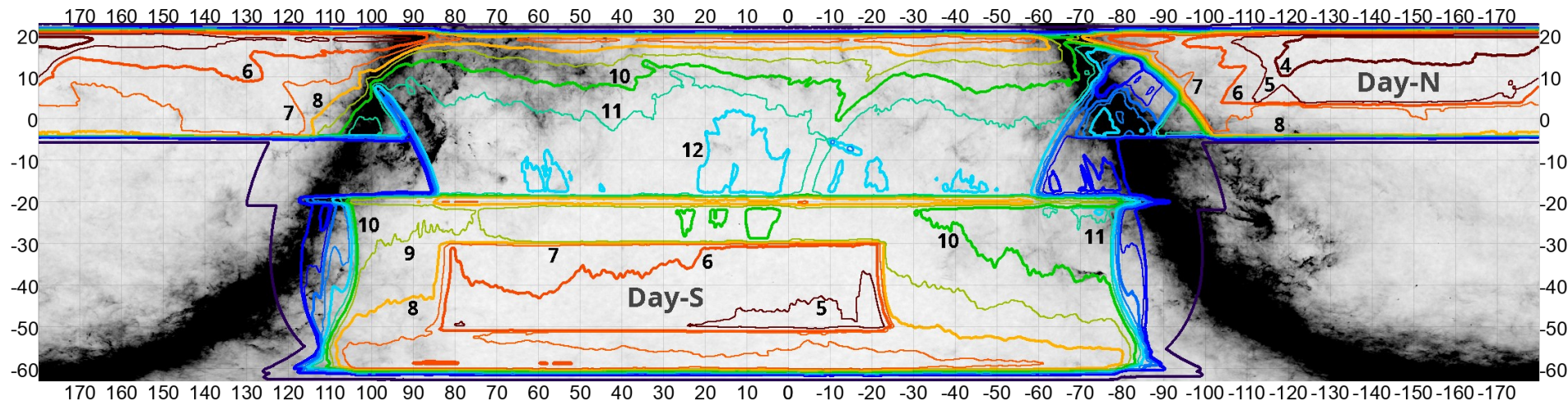
# The Atacama Cosmology Telescope



- >5x Planck resolution. ACT&SPT only high-res CMB telescopes
- Near equator at  $-23^\circ$  lat. Access to most of the sky
- 5200 m altitude in Atacama desert
- Typical PWV 1.2 mm (about 3x south pole, 9x ridge A)
- Observed 2007-2022

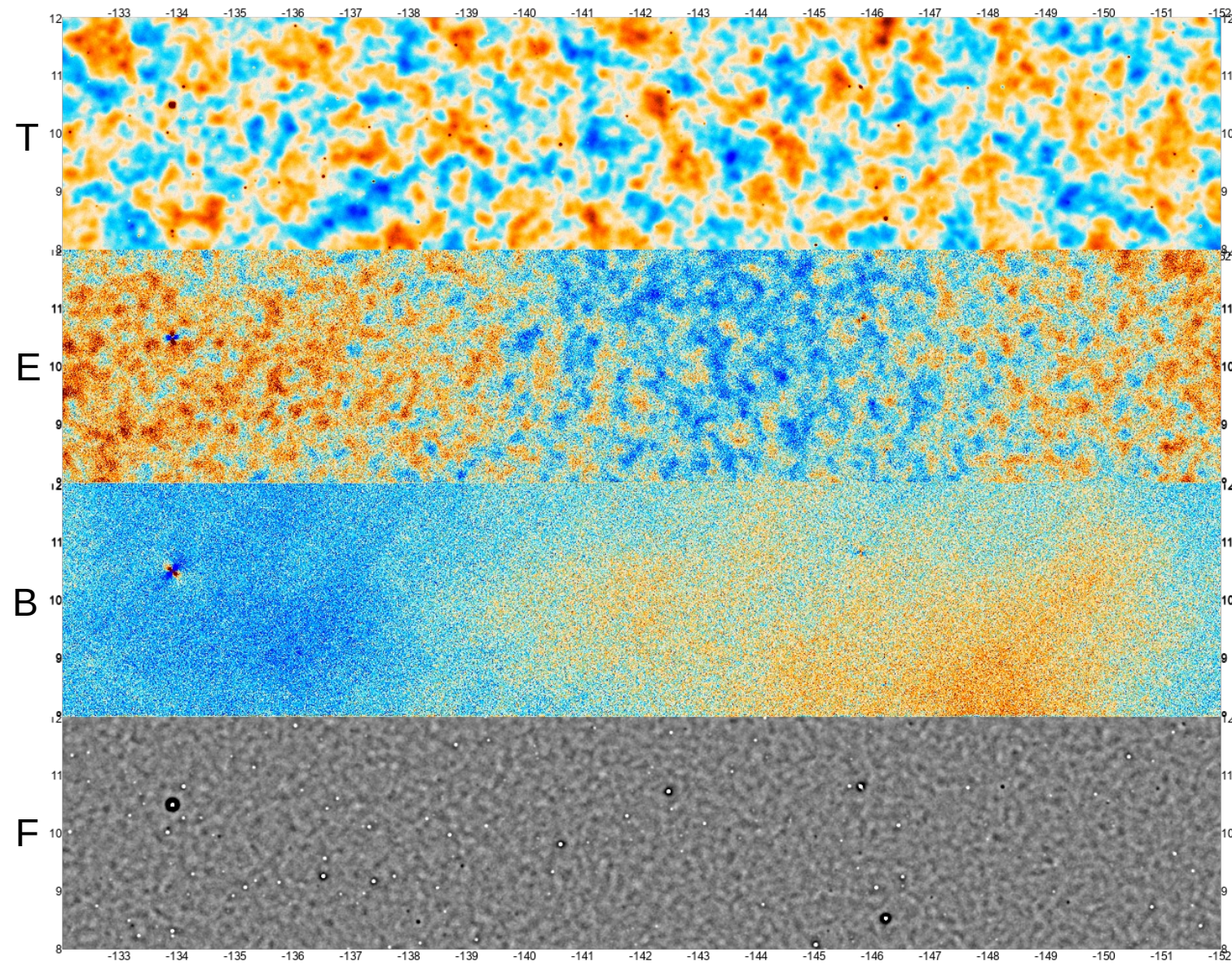


# Advanced ACT



- Observed 2017-2022 in 5 bands
- Combined sensitivity of  $6.1 \mu\text{K}/\text{s}$  (mostly in f090 and f150)
- ACT DR6 coming soonish
- Deeper than Planck over  $19000^\circ^2$
- Median depth of  $10 \mu\text{K arcmin}$
- 10x as much statistical power as DR4 (prev. cosmology release)



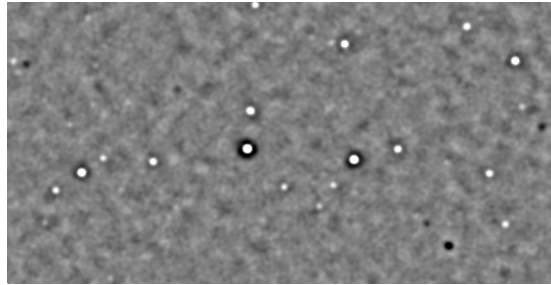


DR6 map  
example  
(from 4-5  $\mu$ K  
arcmin region)

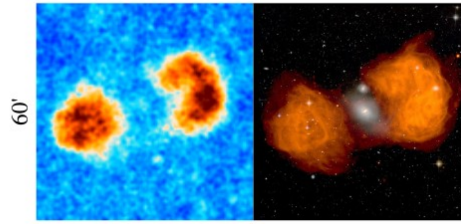


# Much more than CMB in the maps

Point sources & clusters

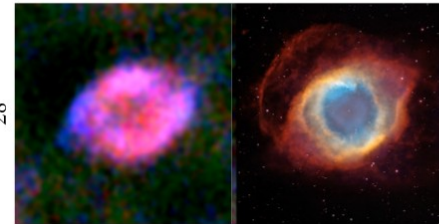


Fornax A



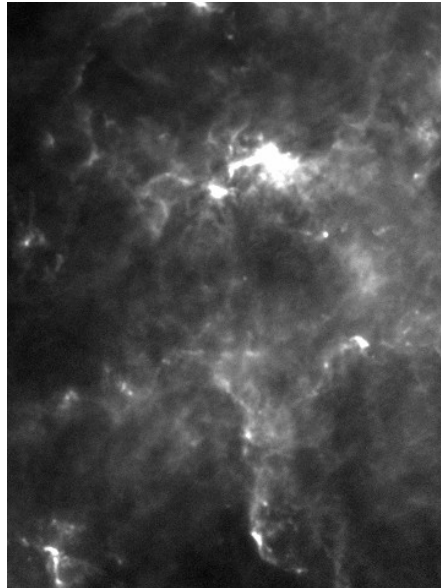
ACT+Planck f090 - f150 Radio+Optical

Helix Nebula

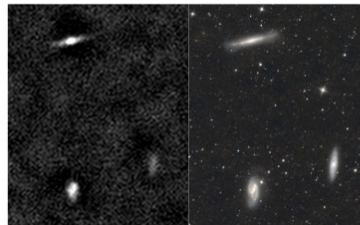


ACT+Planck multifreq Hubble

Galactic dust



Leo Triplet



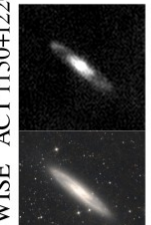
ACT+Planck f150+f220 WISE

NGC 55



18'

NGC 253



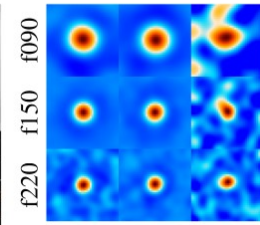
18'

Merging clusters



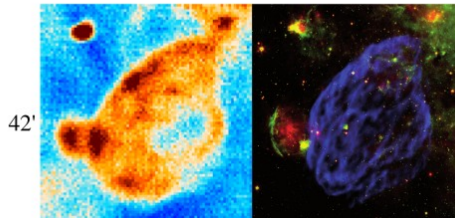
9'

Stars



Mira Bet Pi1

Supernova remnant W44



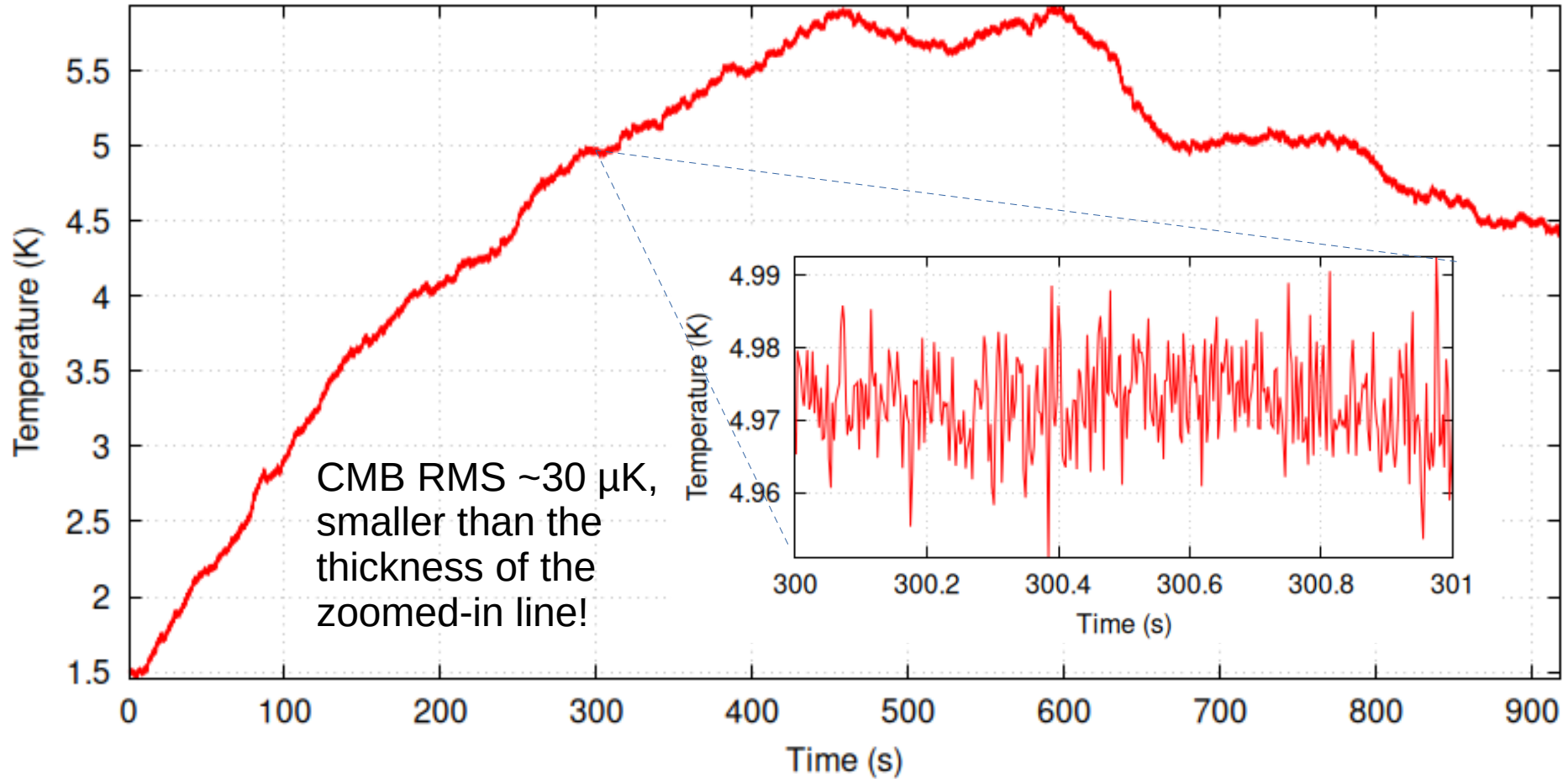
ACT+Planck f090 - f220 VLA+Spitzer

Rosette nebula



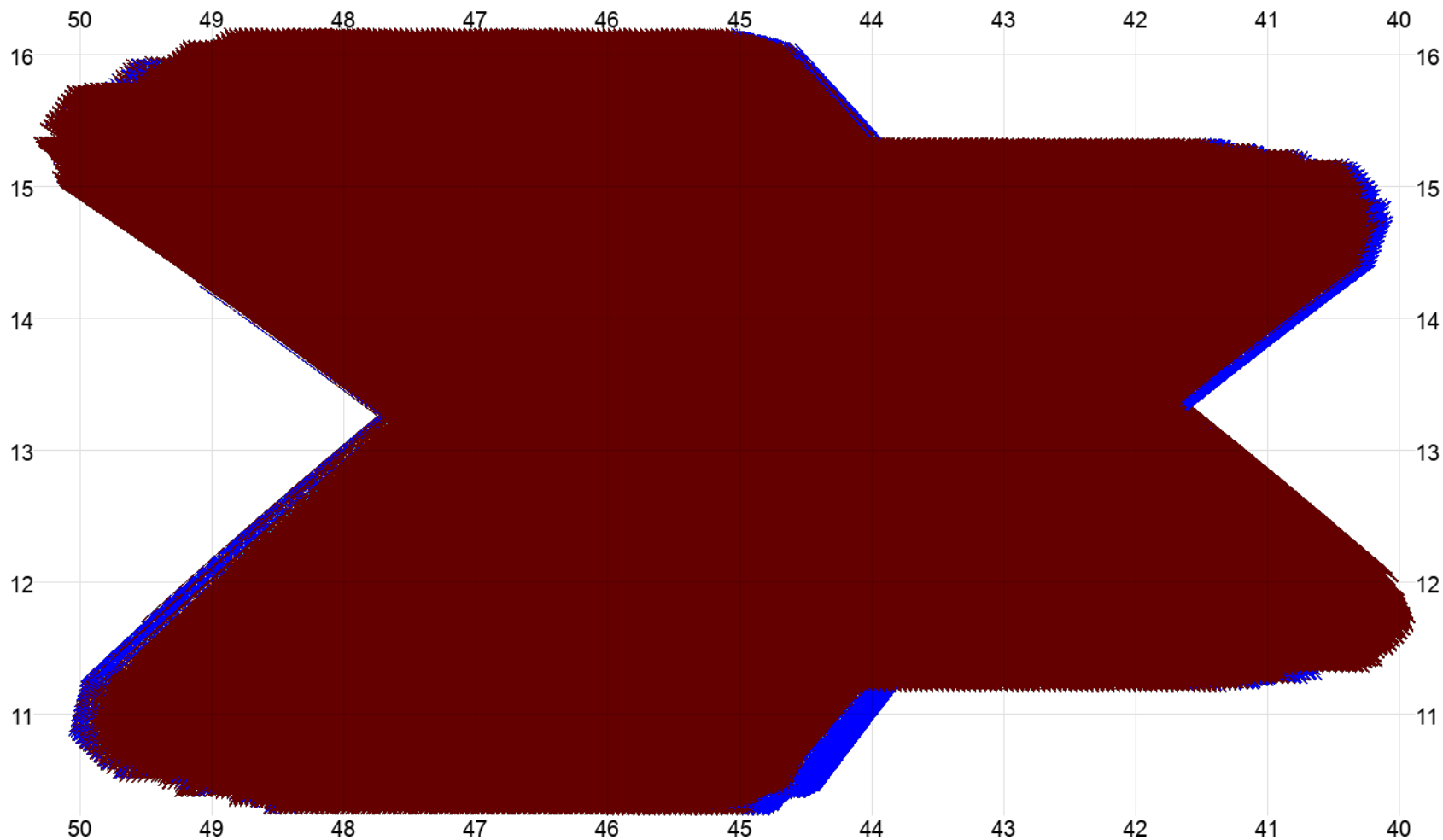
ACT+Planck multifreq IPHAS H-alpha

# What the data actually looks like

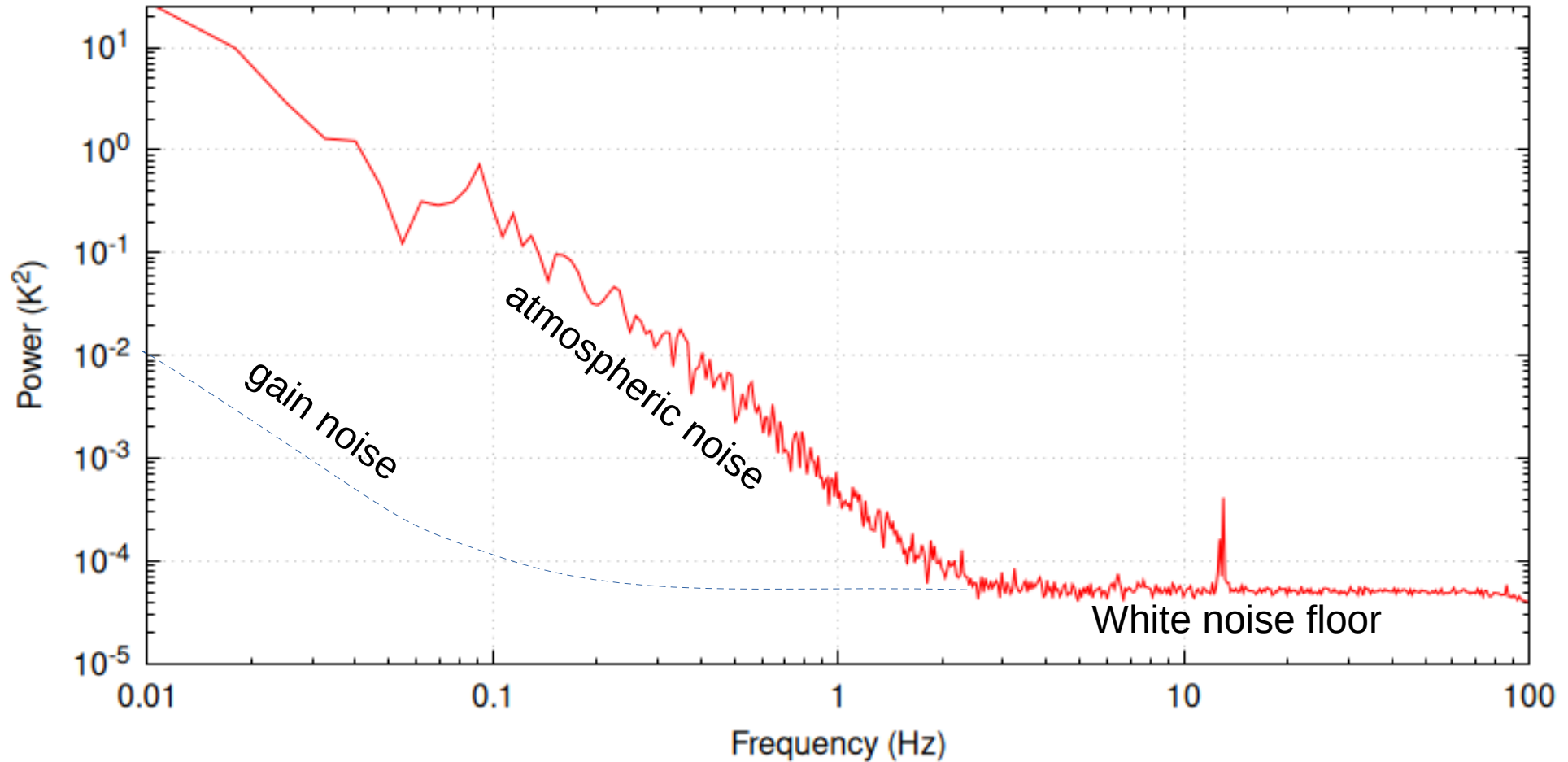




# What you get if you just try to bin this on the sky



# Need to handle the correlated noise





# Two main approaches

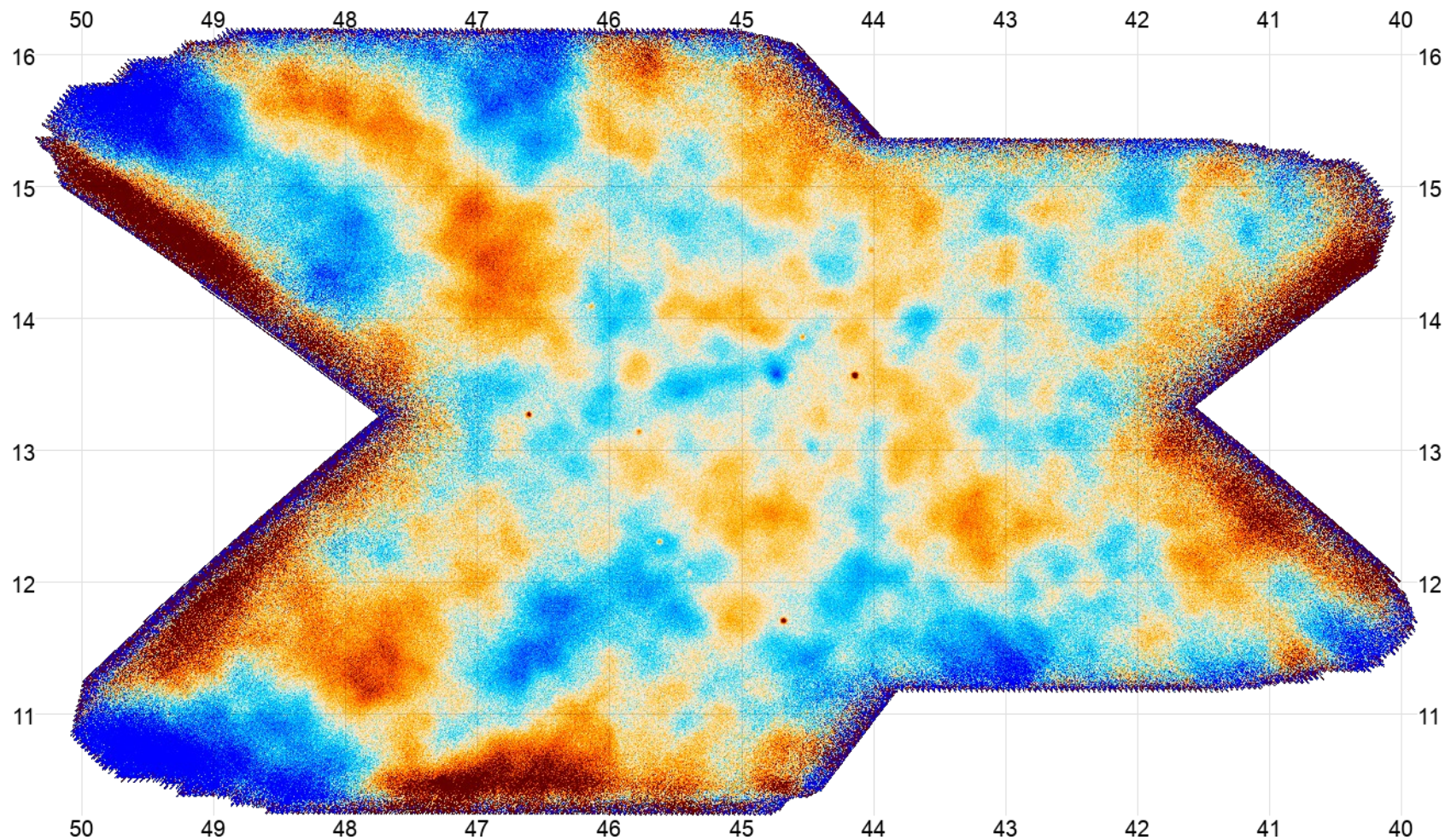
## Maximum Likelihood

- Model the detector data as  $d = Pm + n$ , and solve for the least-squares map  $m = (P^T N^{-1} P)^{-1} P^T N^{-1} d$
- **Unbiased and optimal** *if model fully describes data*
- ~100x slower than filter+bin
- **Harder to deal with systematics.** As little filtering as possible in the mapmaker, ideally none. Pickup dealt with via map-level filtering and/or adding it to equation system
- **TOD sims expensive**, but only needed to confirm biaslessness
- Majority of sims are map-based, based on data splits. **Very fast, not necessarily worse than TOD-level noise sims (might be better)**
- Used by e.g. WMAP, Planck, ACT. Map a primary data product

## Filter+bin

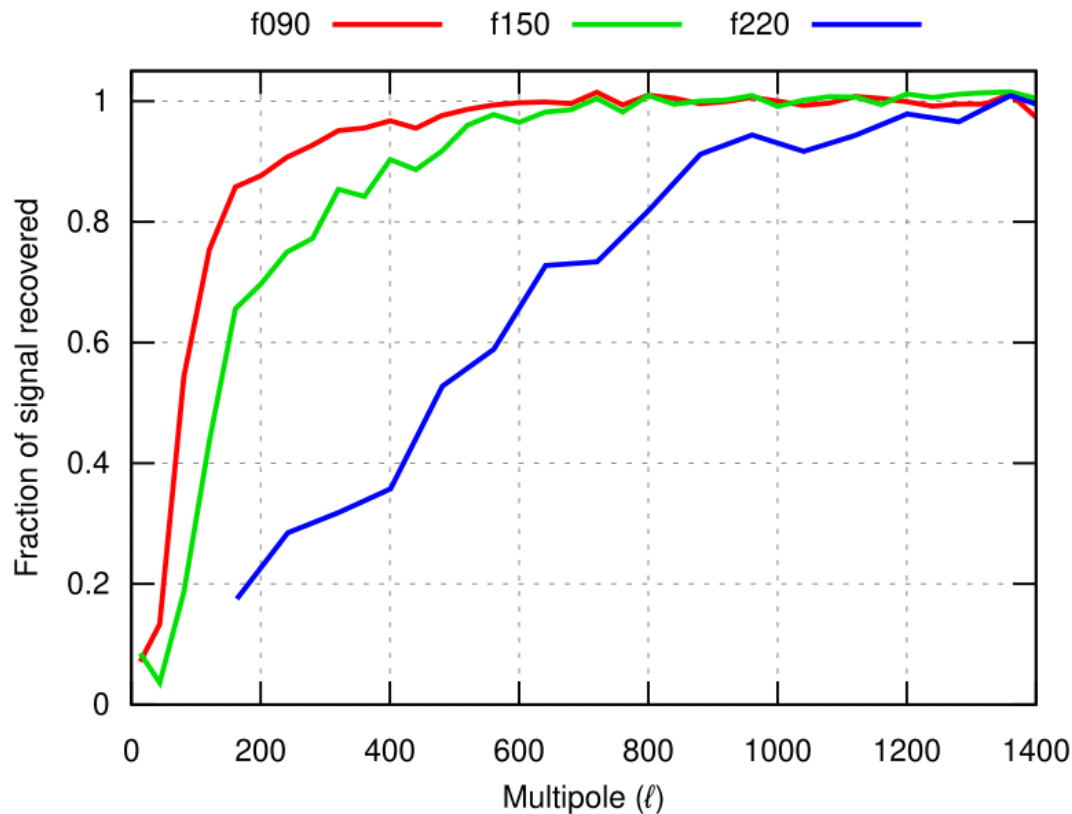
- **Simple and flexible:** Filter the data any way you want, then average into pixels
- **Need lots ( $10^2$ - $10^4$ ) of sims to characterize both bias from filtering and noise properties.** All map users need these sims to interpret signal in maps. About 200 GB/sim.
- **Filtering easy and done mainly in mapmaker**
- **Sub-maps combine linearly – easy to do large number of null tests** (but heavy if combined with sims)
- Used by e.g. Bicep, SPT. Maps often regarded as implementation detail and not released

# Maximum likelihood solution





# Should be unbiased. But bias can sneak in



Main cause tracked down to gain mismatch between detectors.  
Very unintuitive!

<https://arxiv.org/abs/2210.02243>

Subpixel treatment also contributes.

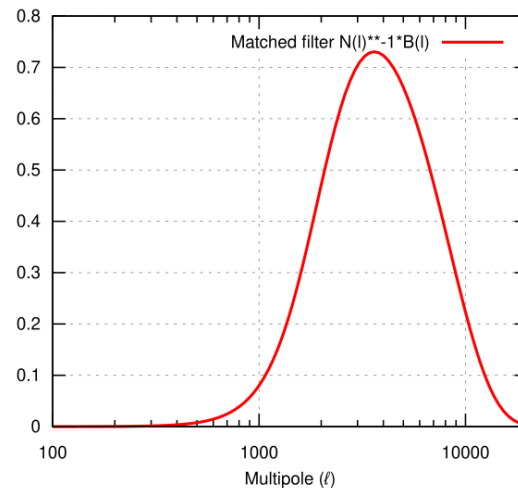
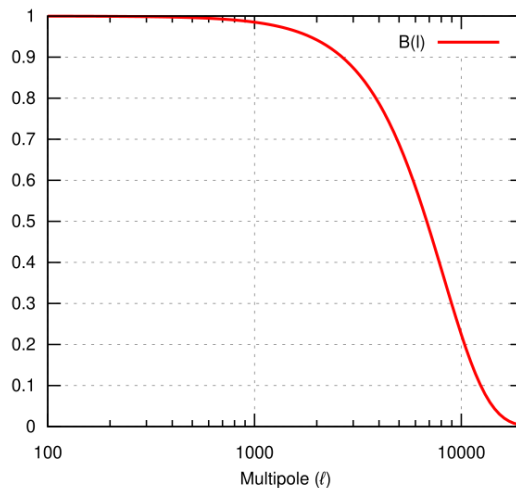
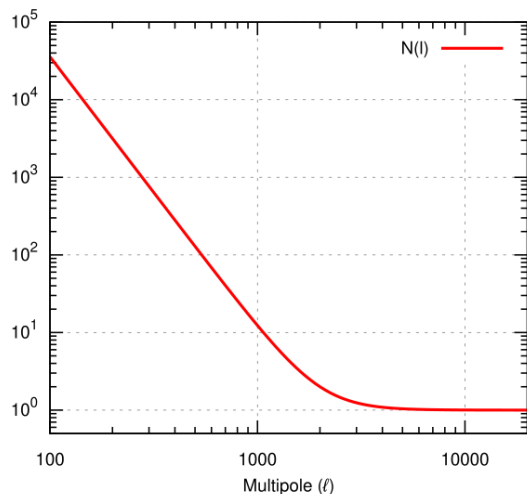
In general maximum-likelihood mapmaking only unbiased if data follows model

**All mapmaking methods vulnerable!**  
**Filter+bin not immune!**

# Point source detection

- Given a map with an unknown number of objects with known shape, how do we find them?
- Standard solution: Matched filter
- Simplest version is a pure harmonic filter:

$$\text{map}_{\text{mf}}(\ell) \propto N^{-1}(\ell)B(\ell)\text{map}_{\text{raw}}(\ell)$$





# Inhomogeneous noise

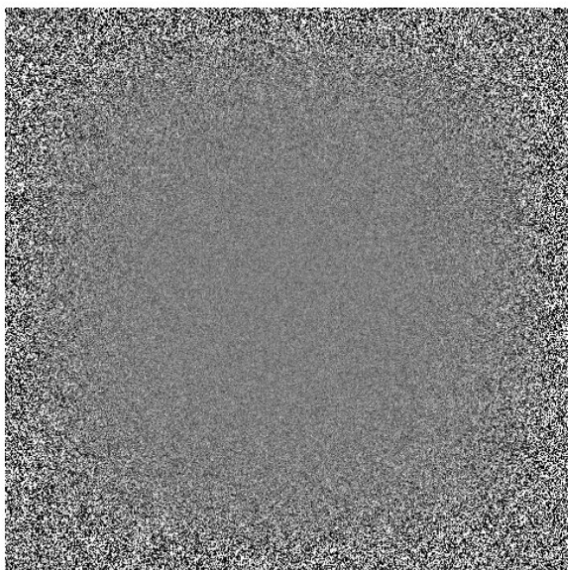
Can generalize the matched filter to

$$\begin{aligned}\rho &= B^T N^{-1} m & \text{flux} &= \rho / \kappa \\ \kappa &= \text{diag}(B^T N^{-1} B) & \sigma_{\text{flux}} &= 1 / \sqrt{\kappa}\end{aligned}$$

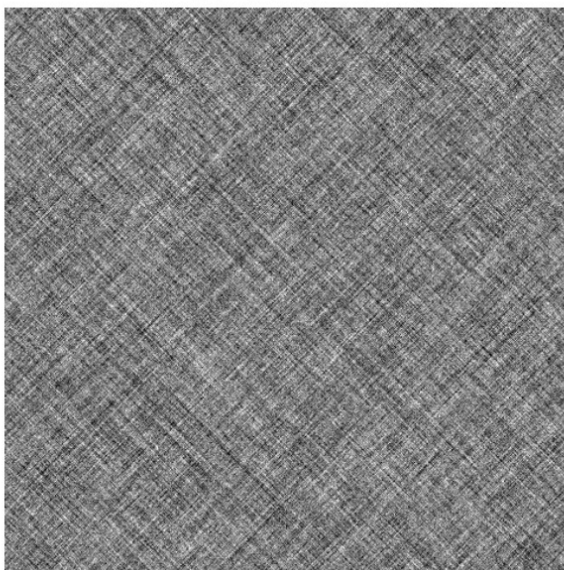
- Handles arbitrary noise properties and beams, but  $\kappa$  can be tricky to compute
- I use this in ACT with a tiled "constant correlation" noise model

# What does "constant correlation" mean?

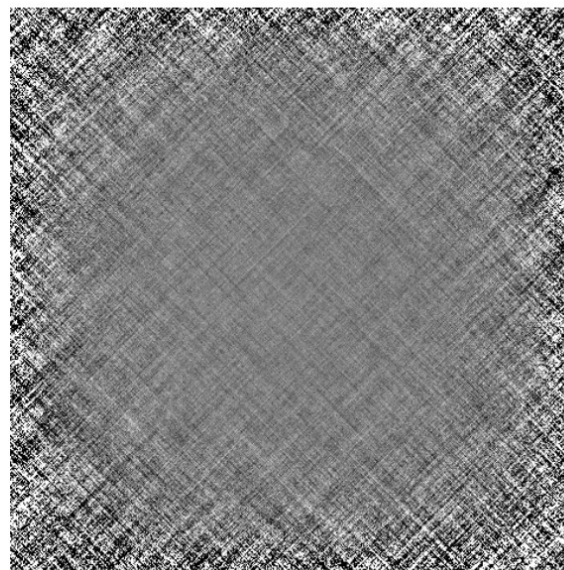
uncorrelated



const covariance

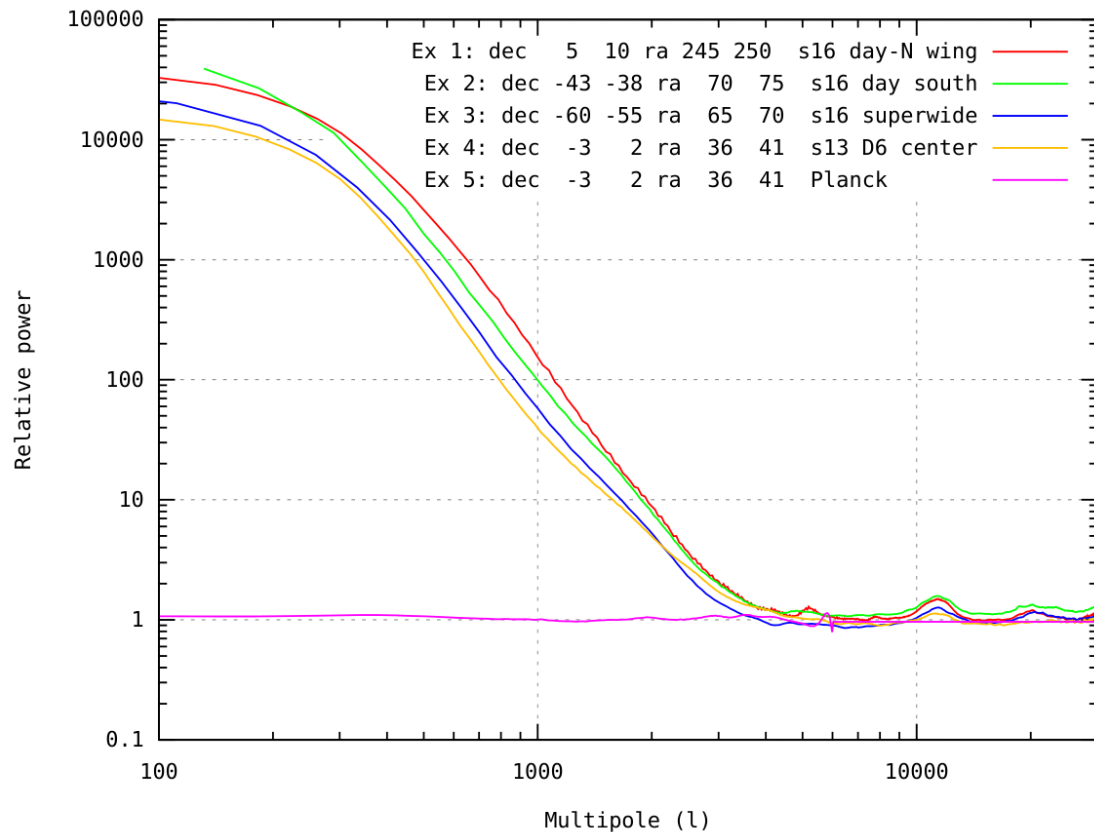


const correlation

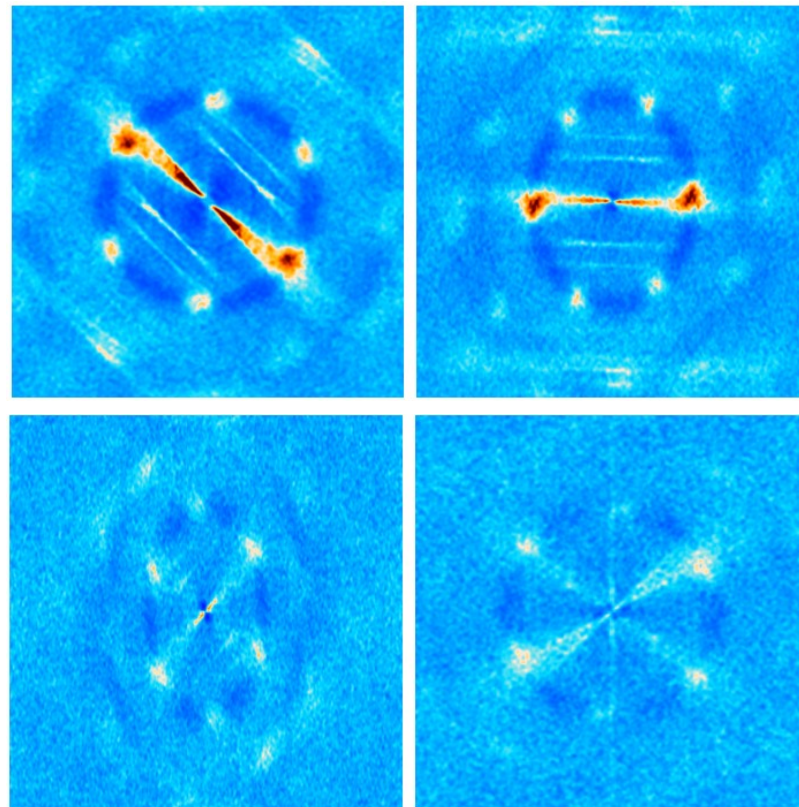


# Example ACT noise correlations

## Isotropic part



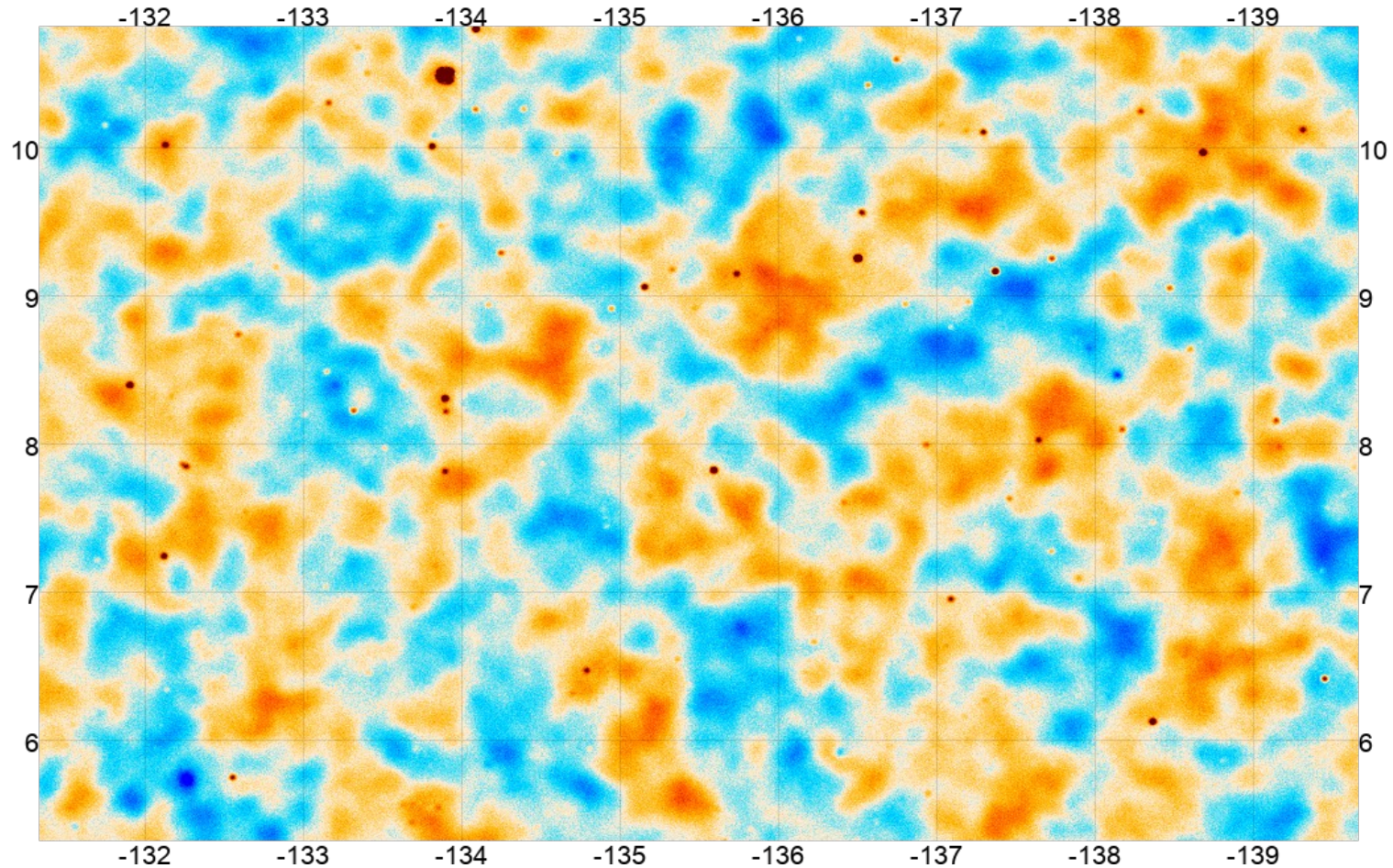
## Anisotropic part





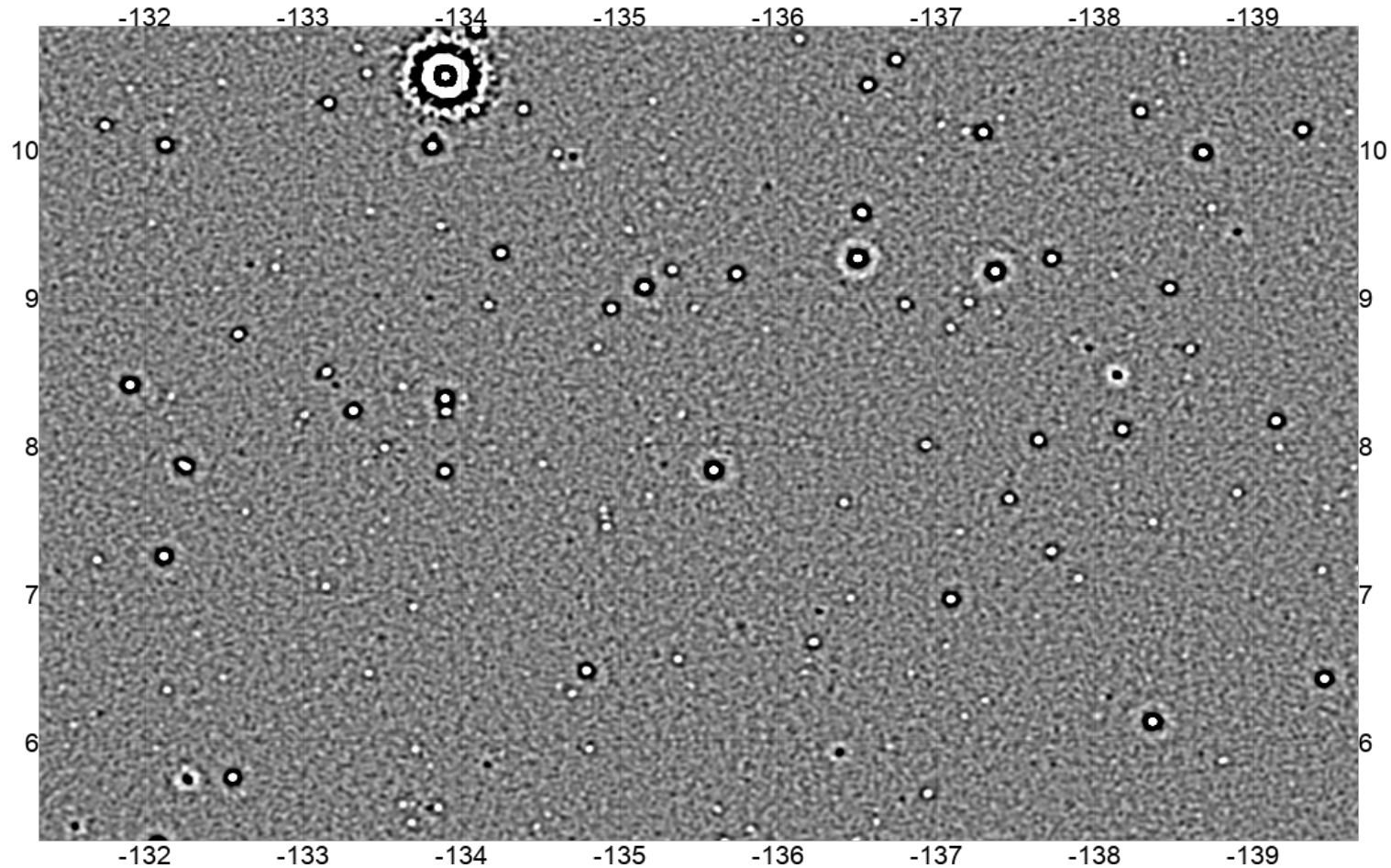
# From map to catalog

Input map



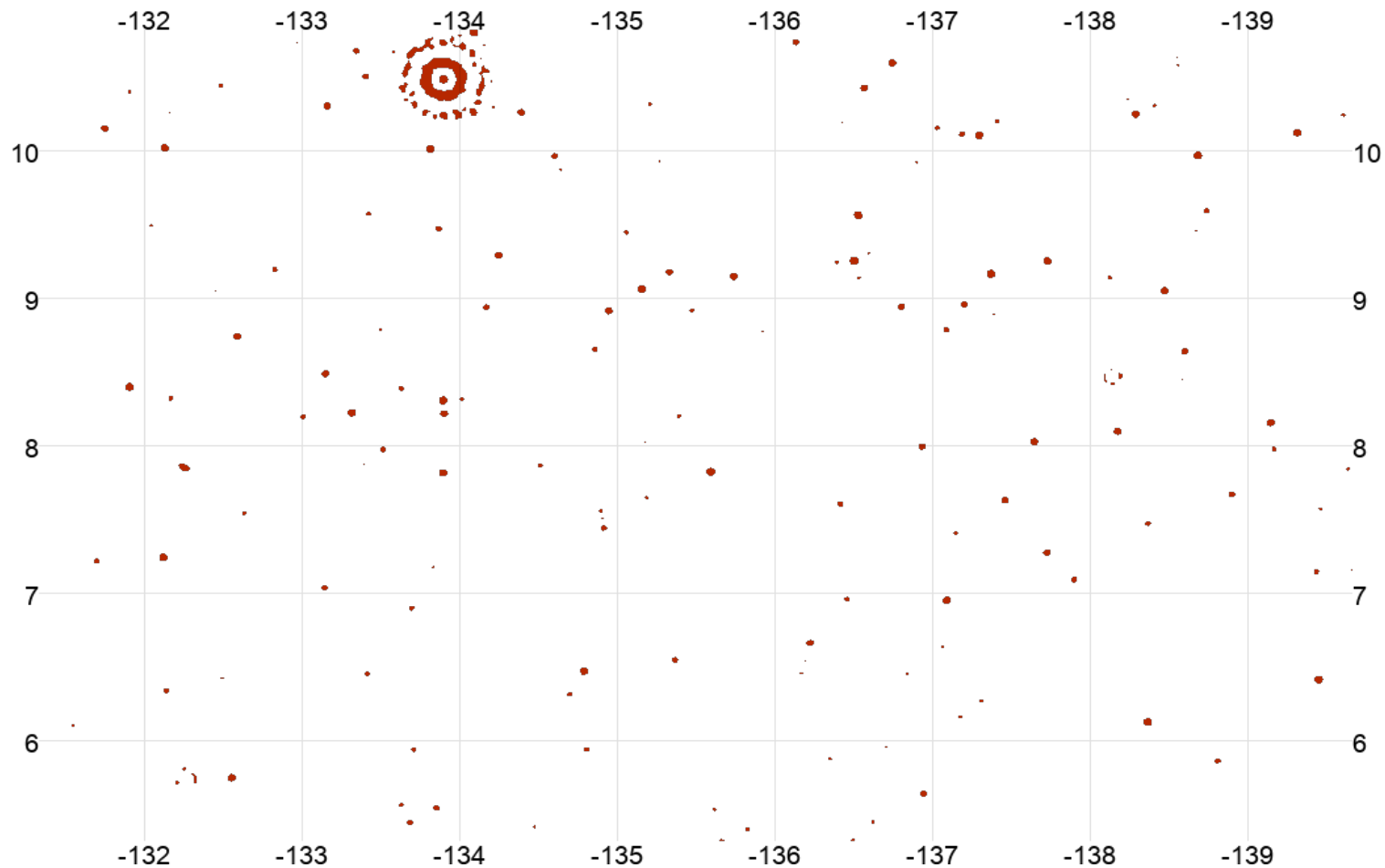
# From map to catalog

Matched filtered



# From map to catalog

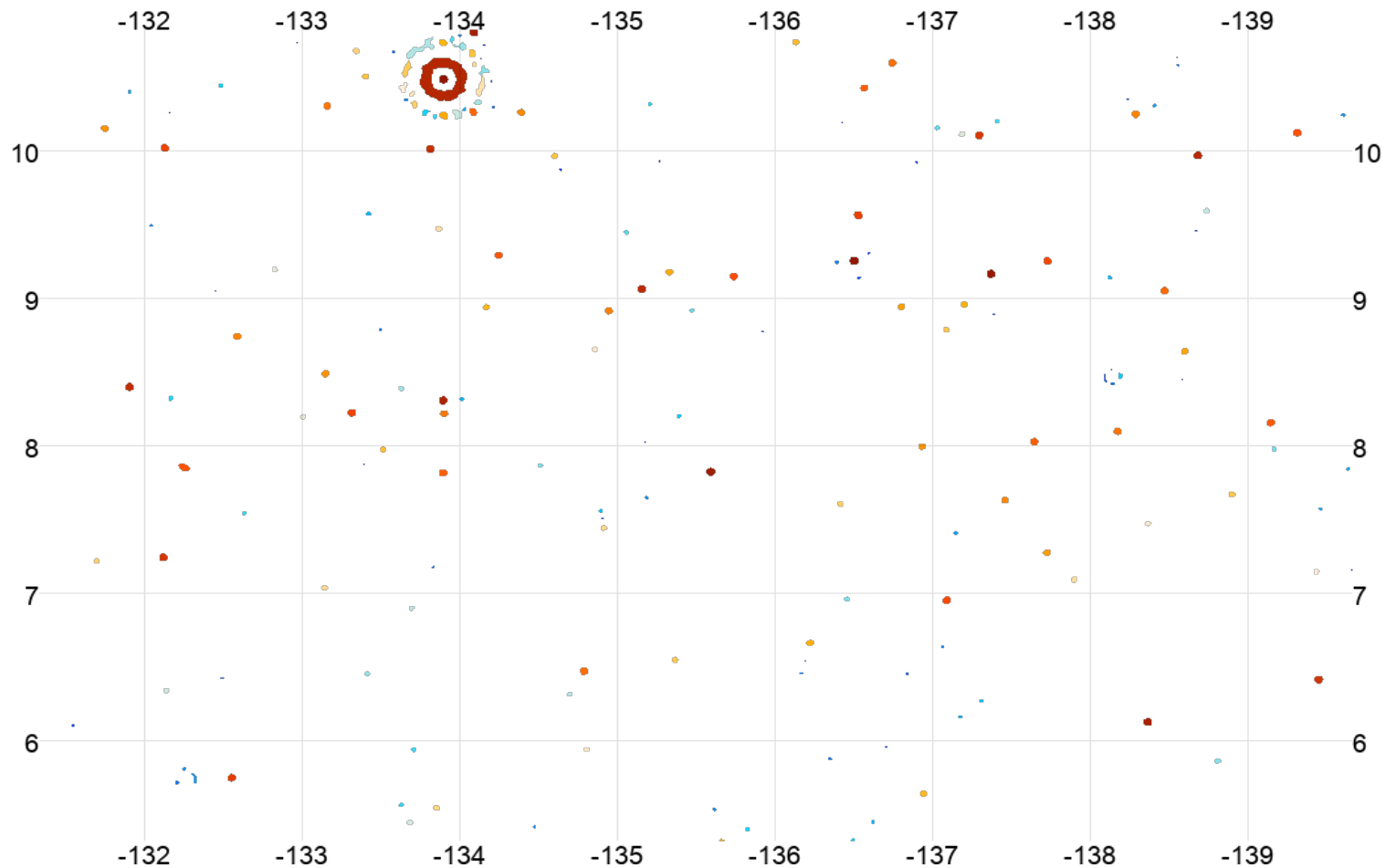
mask = snr > 5





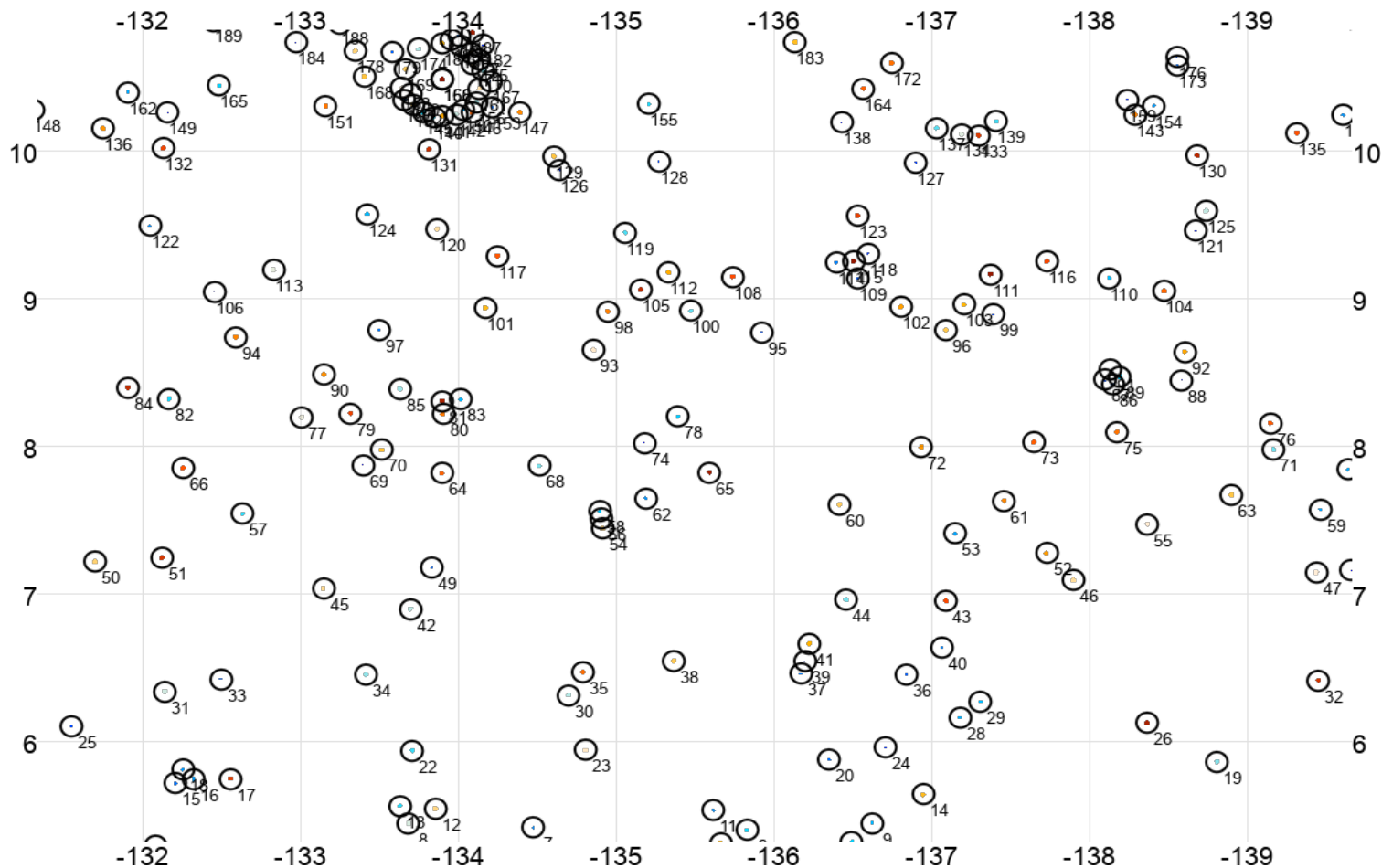
# From map to catalog

`ndimage.label(mask)`

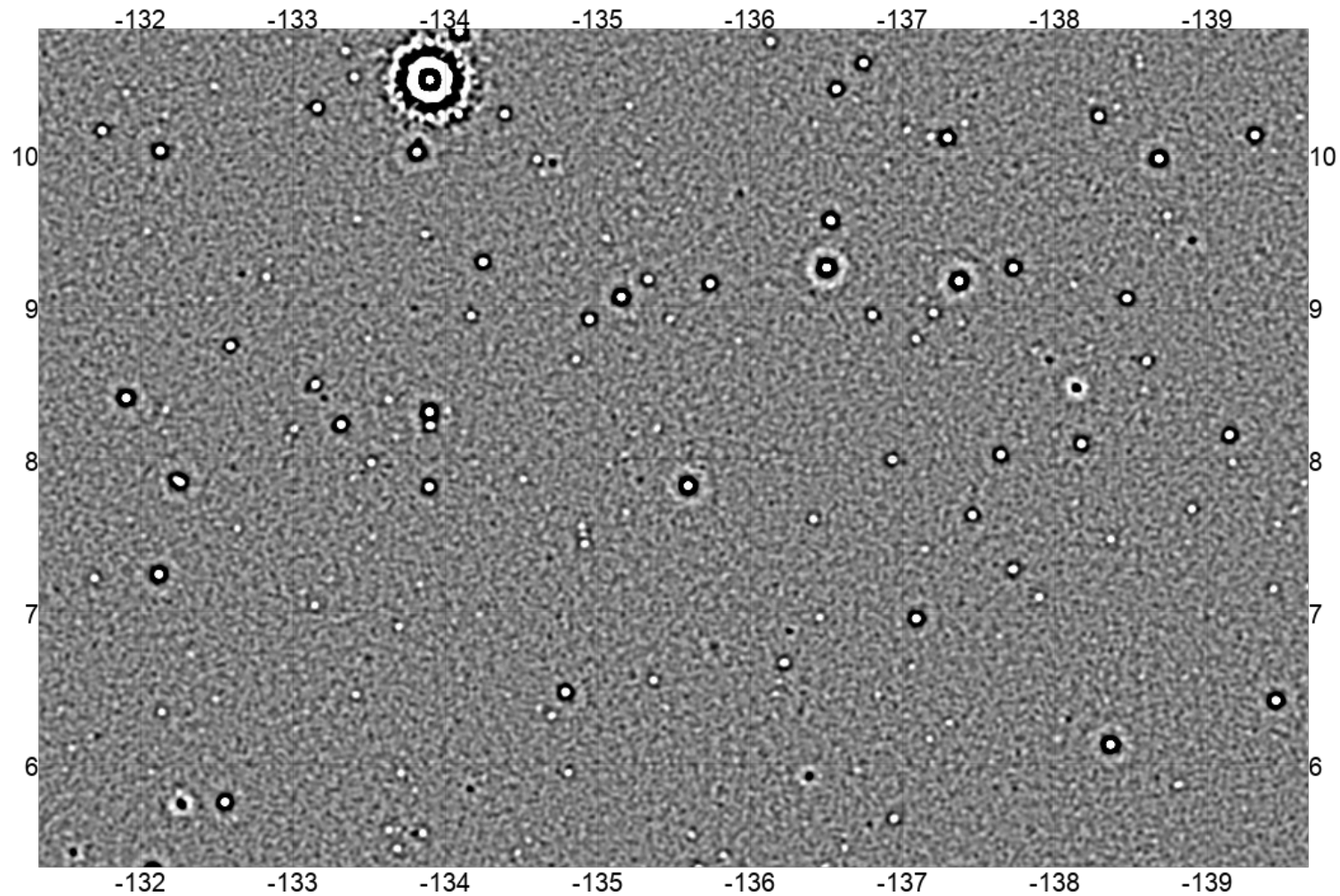


# From map to catalog

`ndimage.center_of_mass(snr**2, labels, ...)`

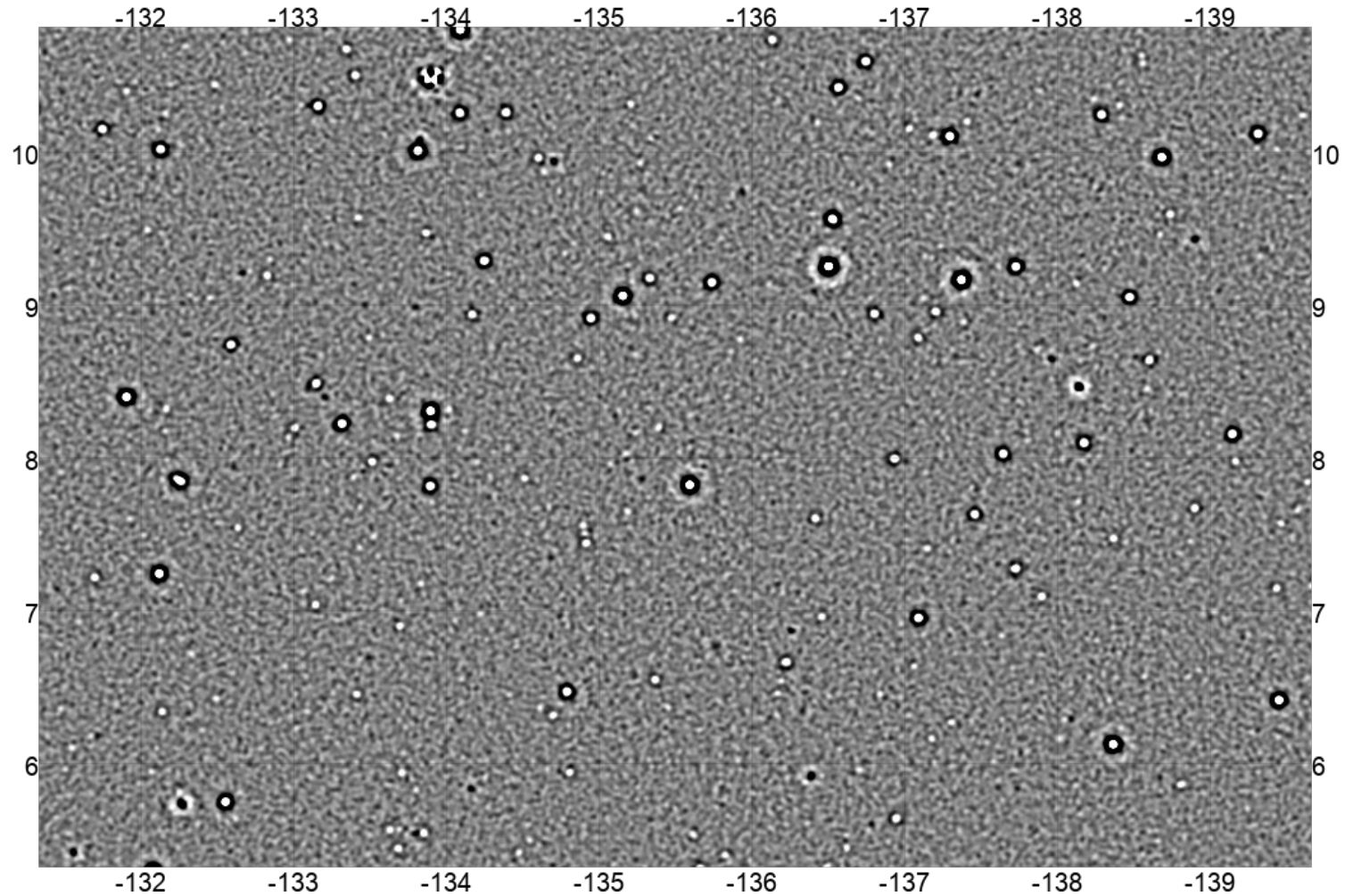


# Iterative detection and subtraction

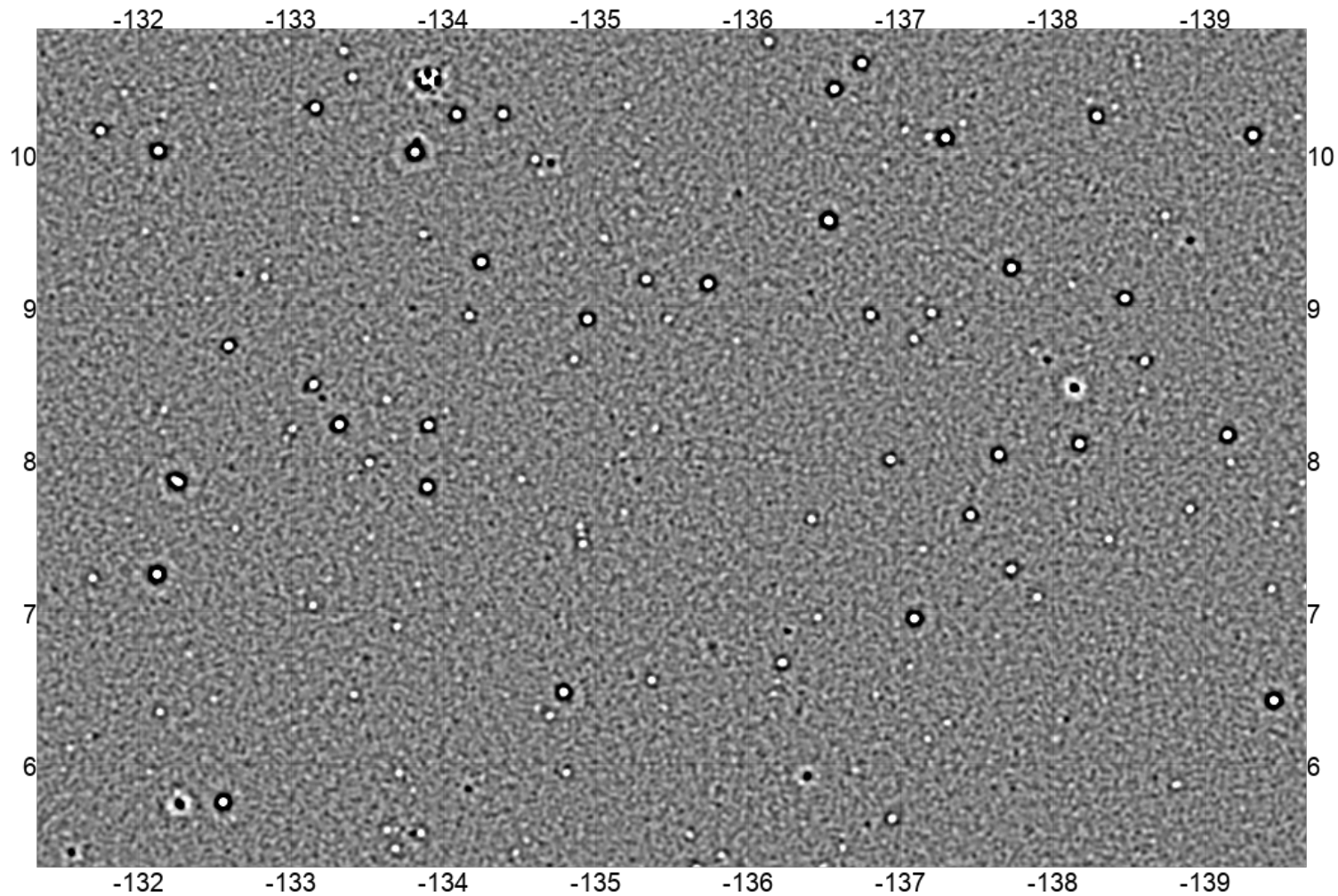




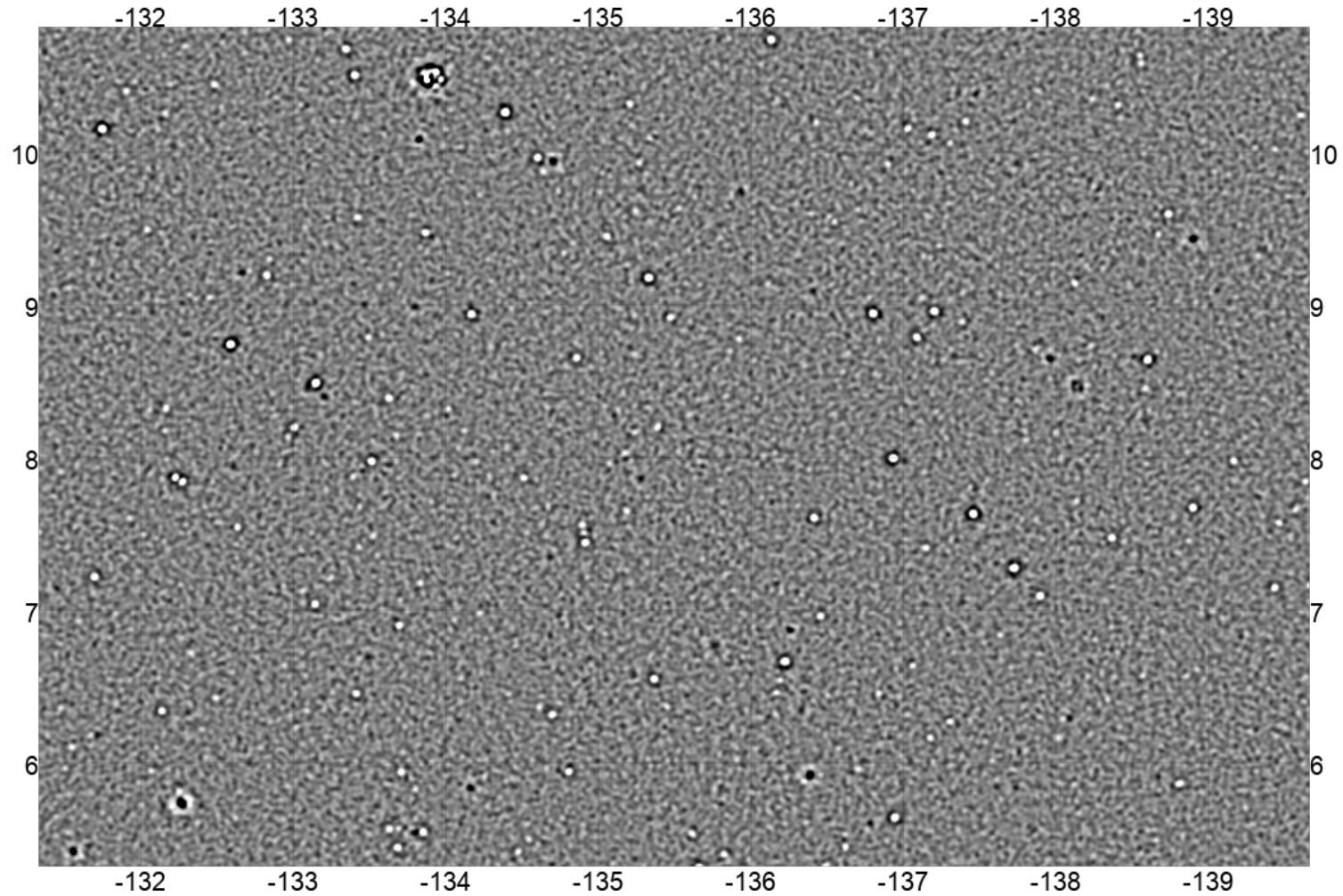
# Iterative detection and subtraction



# Iterative detection and subtraction

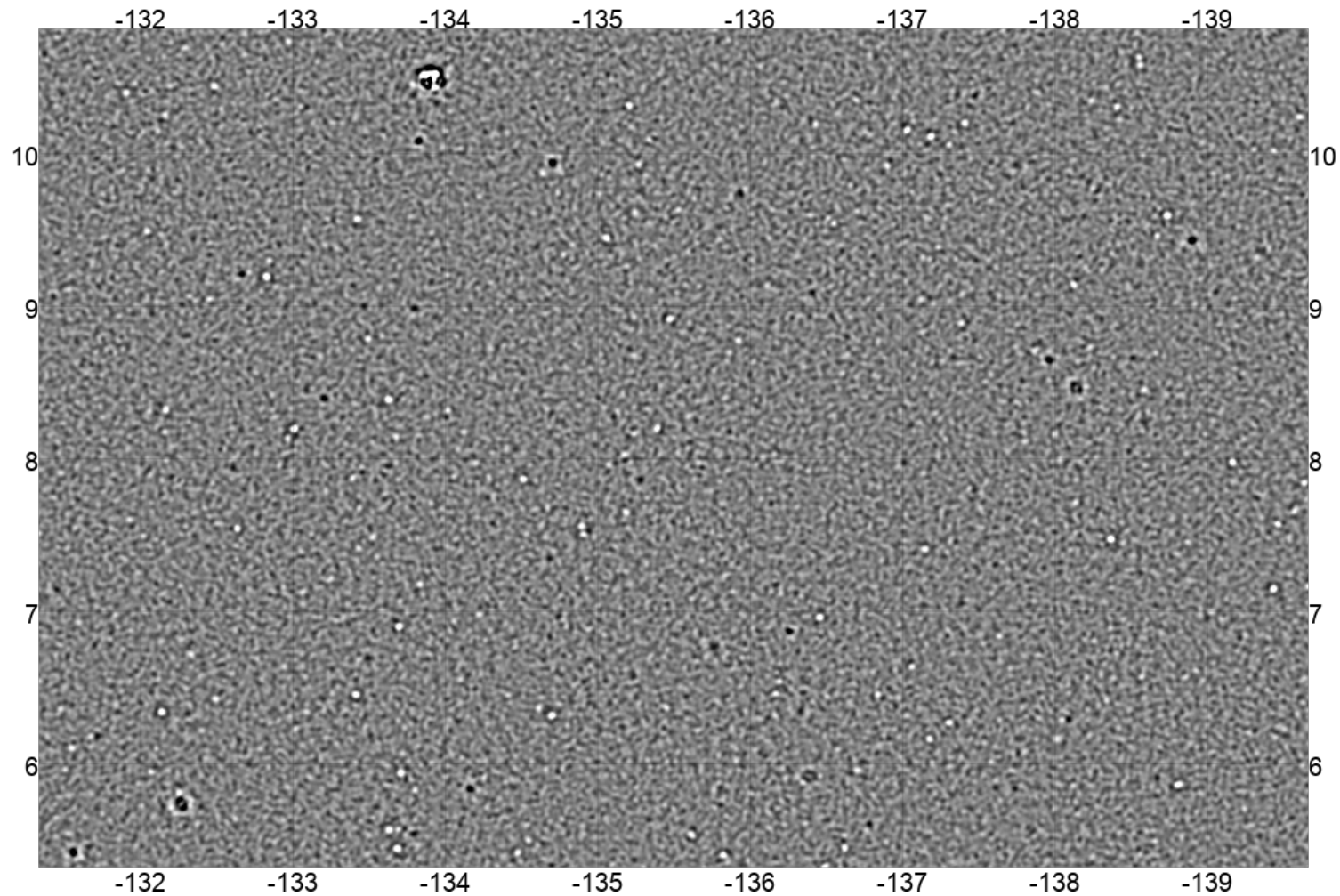


# Iterative detection and subtraction

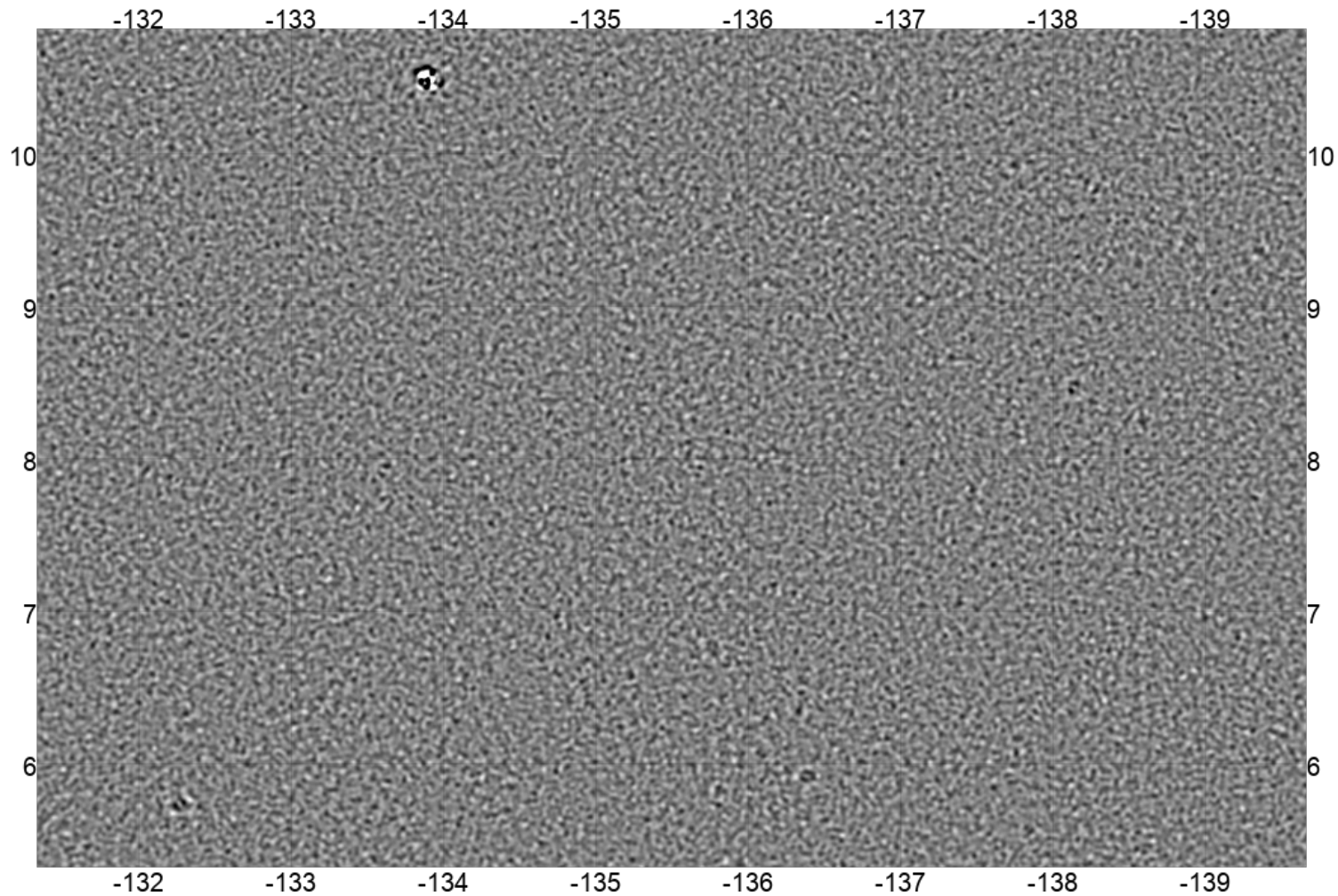




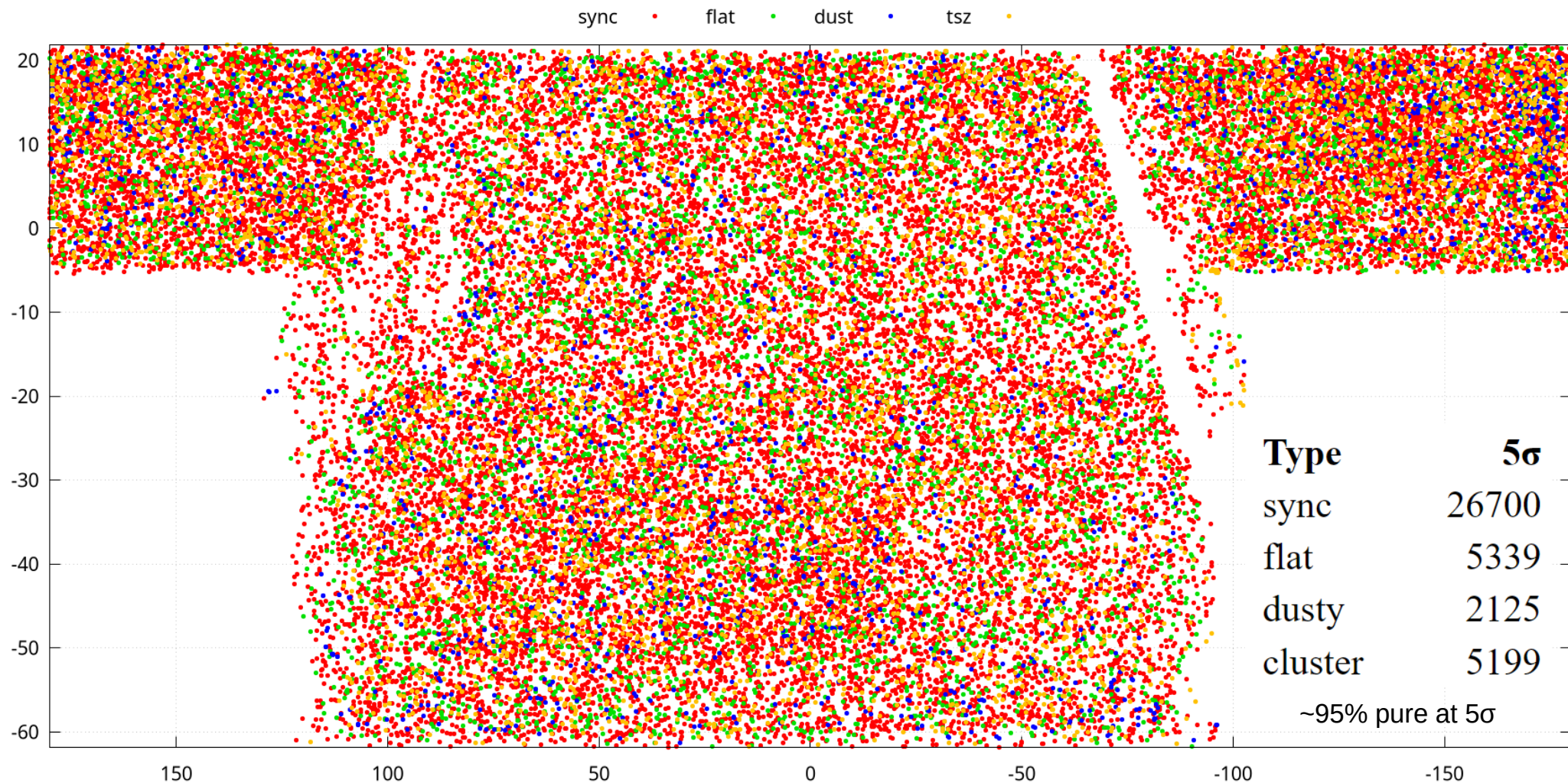
# Iterative detection and subtraction



# Iterative detection and subtraction



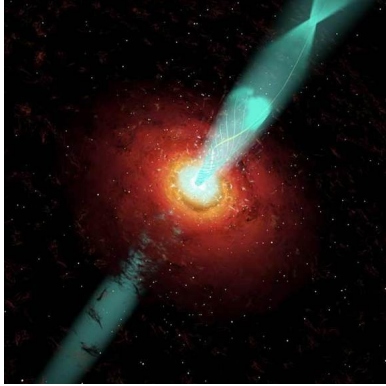
# Result of a multifrequency version of this for ACT





# Transients

Blazar light curves



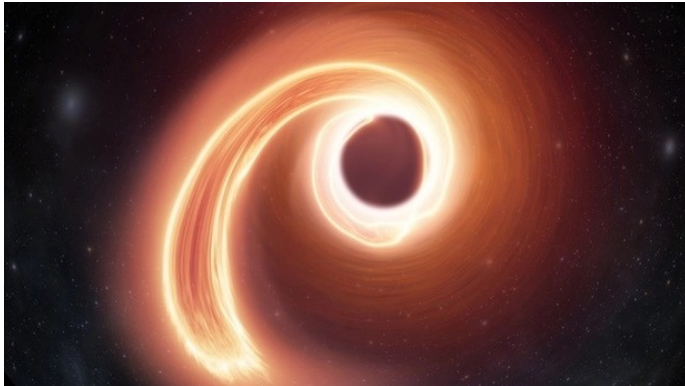
Flaring stars



Gamma-ray burst afterglows



Tidal disruption events



Solar system  
objects



The next galactic supernova?



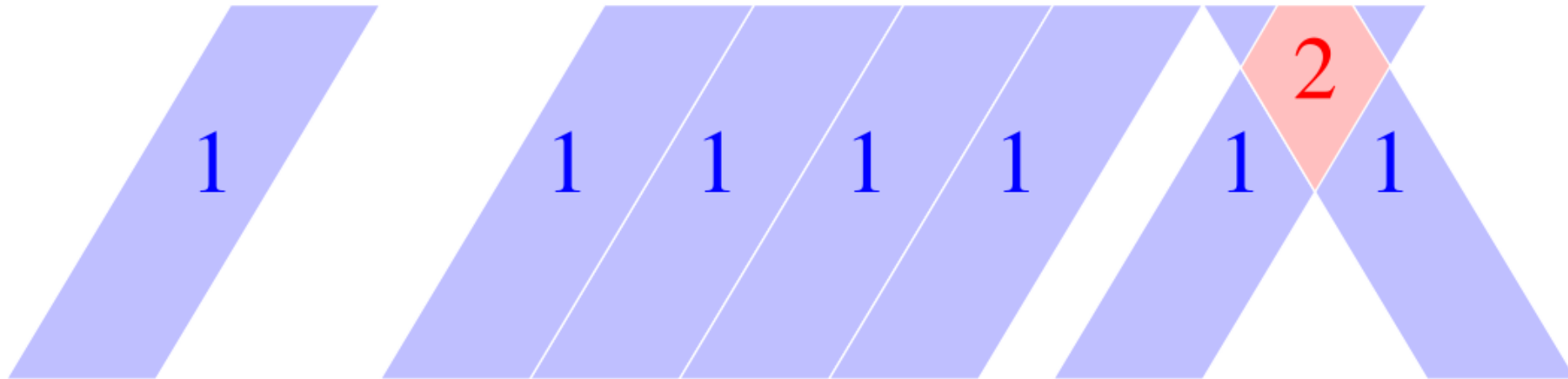


# Just use a matched filter again

- Objects that change on human time-scales tend to be small, and hence point sources. Have already seen that this can be handled with a matched filter.
- General approach: Split data into short subsets, map, filter and analyse
- Monthly maps? Daily maps? Would work, but can do better.

# Depth-1 maps

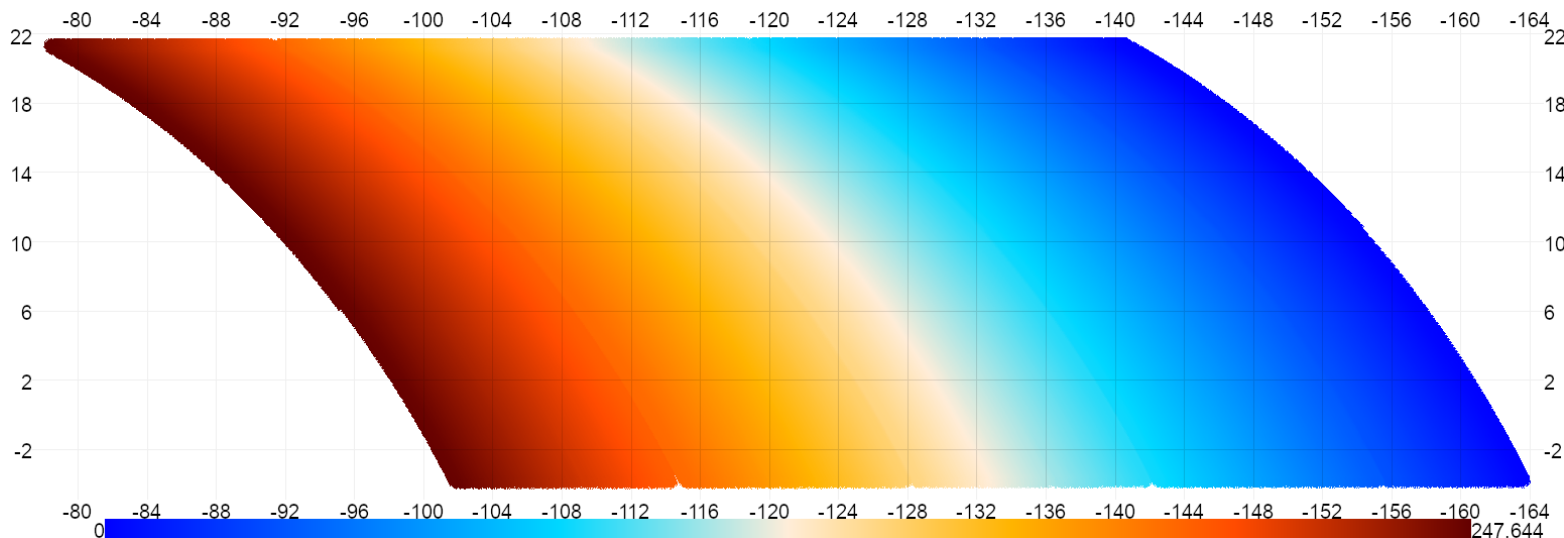
- Will use depth-1 maps as input to the matched filter
- Depth-1 = a single observation deep
- Not the same as a single-observation map
- Can have many observations as long as they don't overlap



- Useful extra requirement: Homogeneous scanning pattern → scan dir only depends on declination. This makes it easy to understand the noise stripiness

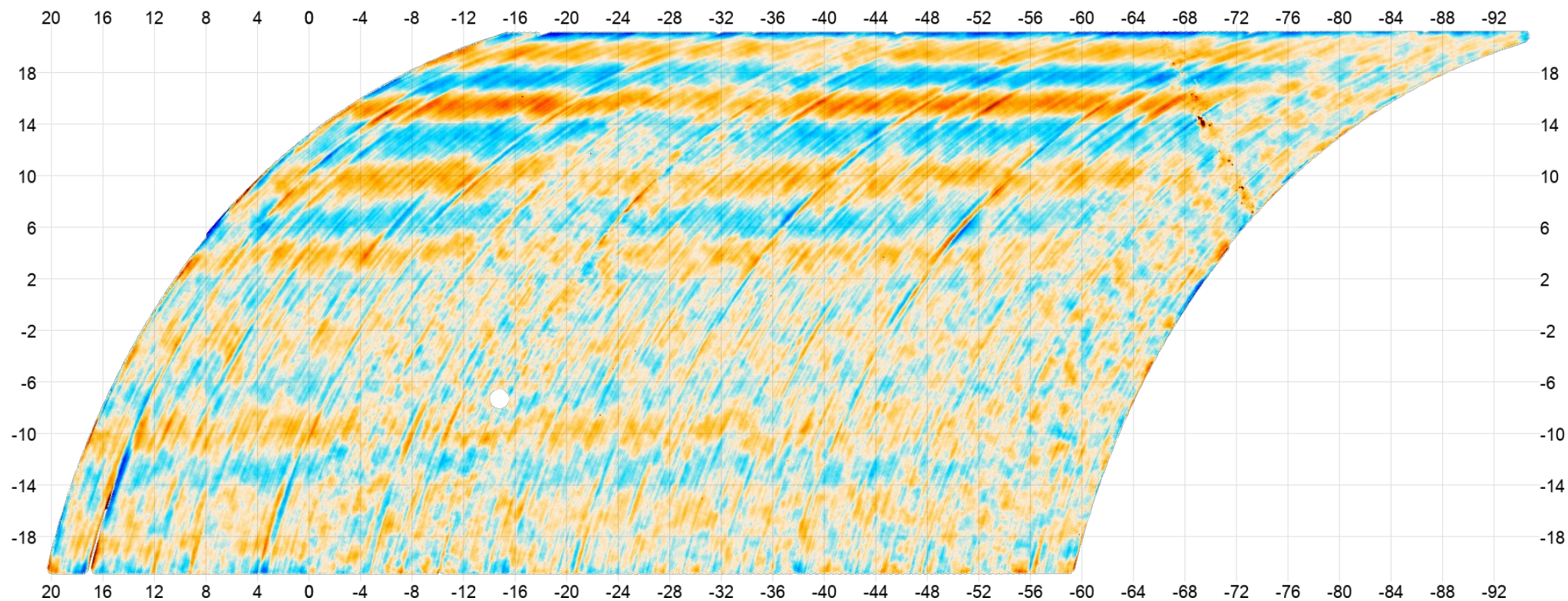
# Advantages

- Maximum cadence: Resolves every time telescope covers an area
- Precise event timing: Each pixel timestamped to 4 min precision (worse if more wafers are mapped together)
- More reliable and efficient than single-observation maps



- Matched filtered depth-1 maps primary data product for ACT and SO time domain science

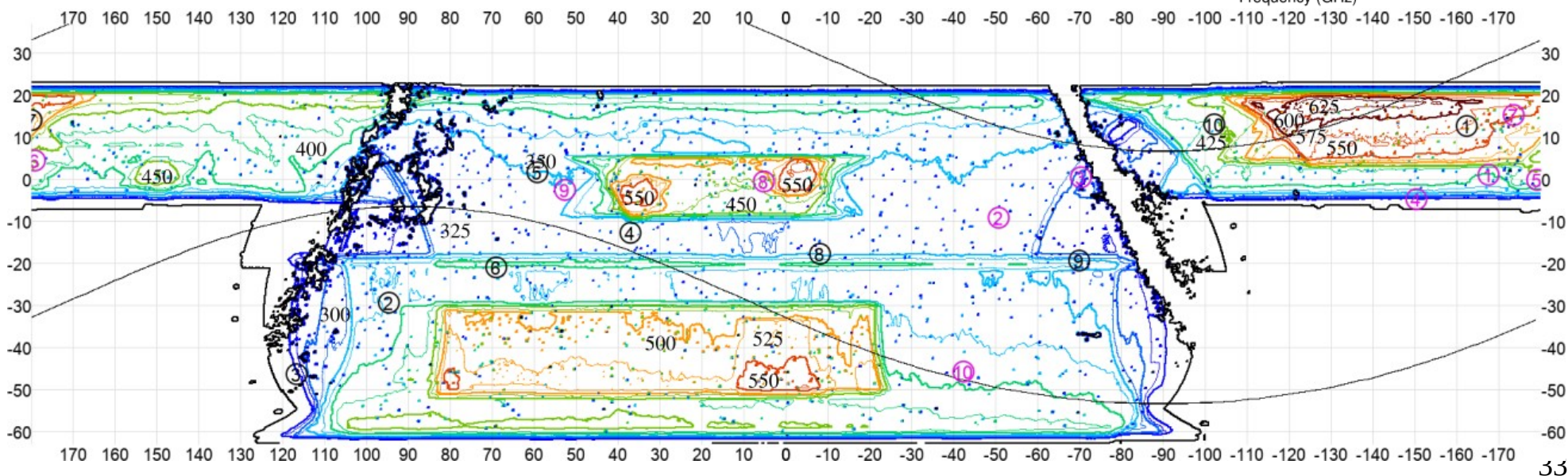
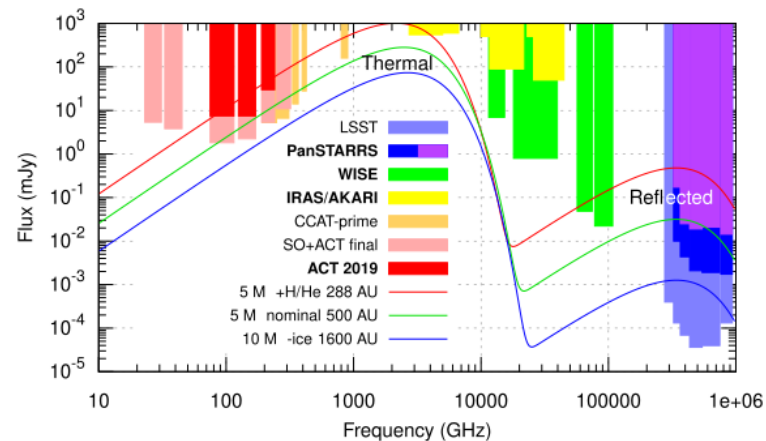
# What do they look like?



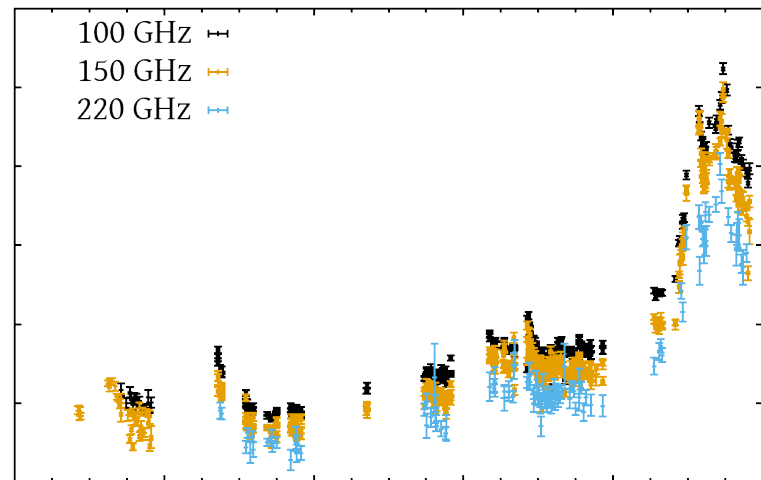
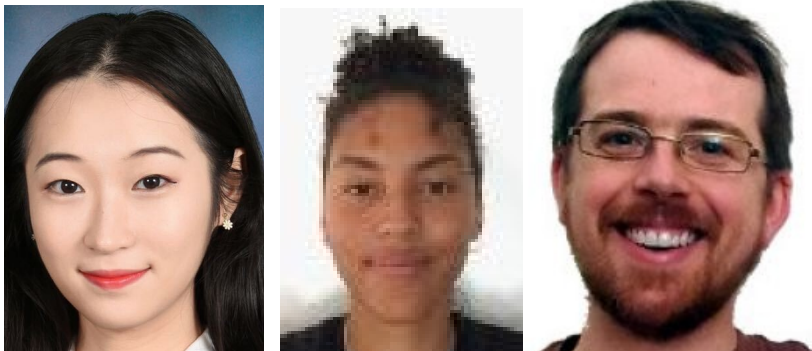




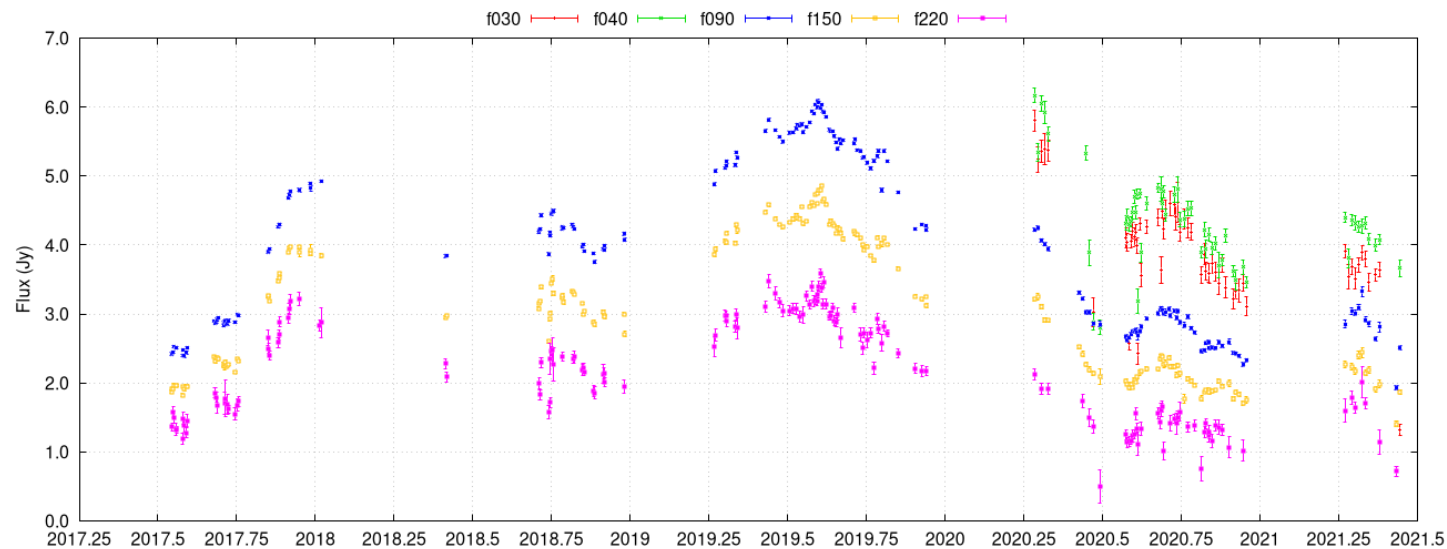
Constrained Planet 9 to be  
>325-625 AU distant over much  
of its expected orbit using ACT  
DR5 data



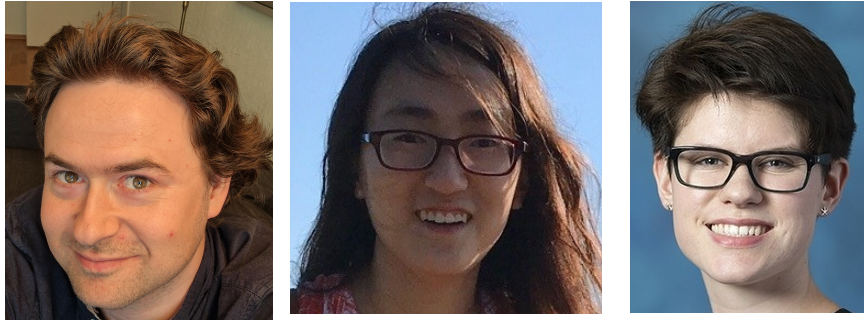
# ACT AGN light curves



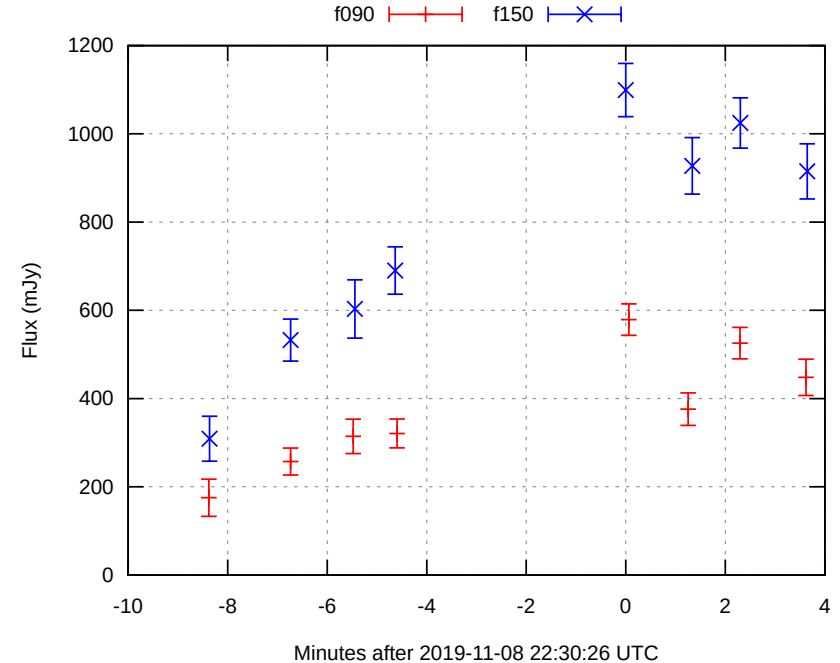
2016 2017 2018 2019 2020 2021



# Blind transient search

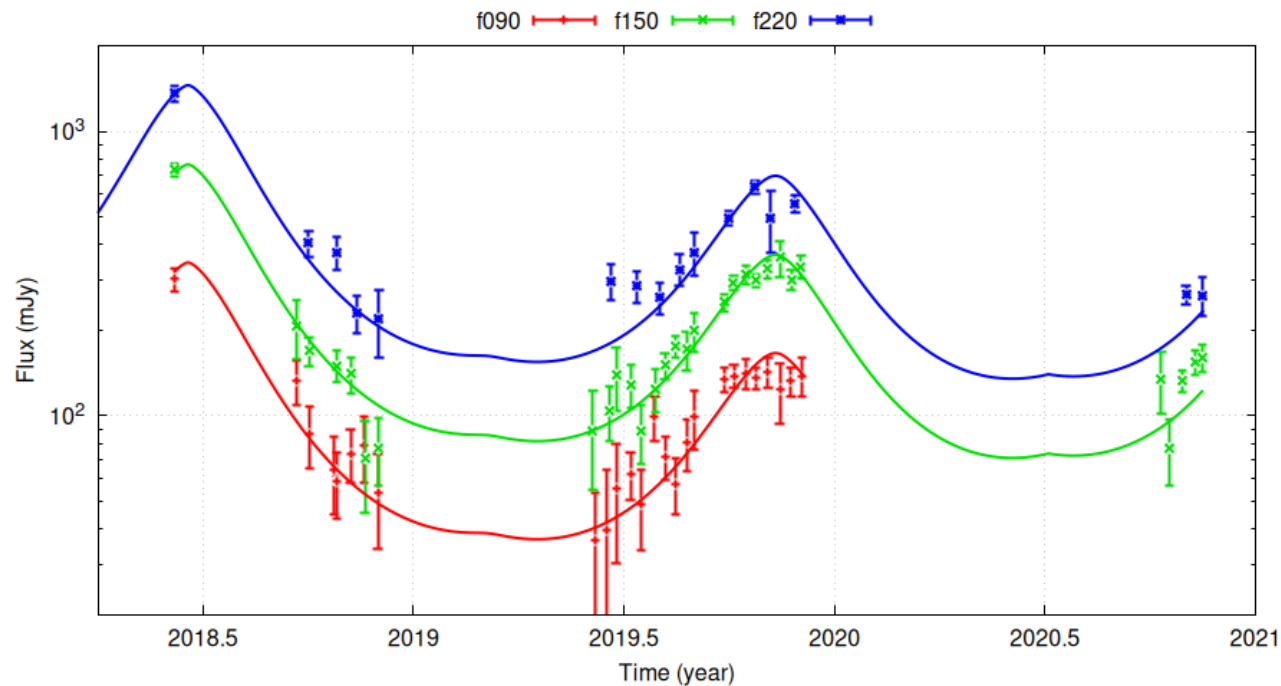
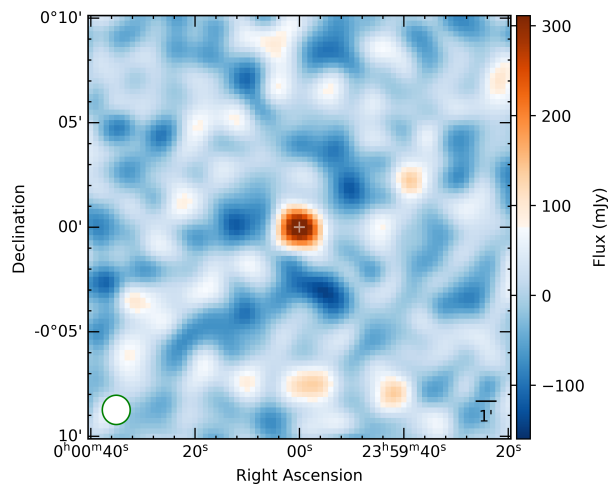
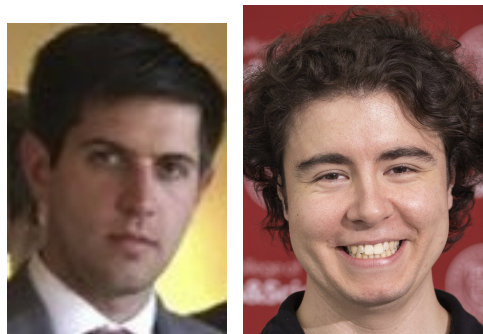


O(10) transients found using old maps meant for Planet 9 search - more expected with new depth-1 maps



Rapid stellar flare from the star 2MASS J18151564-4927472, 62 pc away. Corresponds to an X5000000 flare!

# Asteroid light curves and modelling

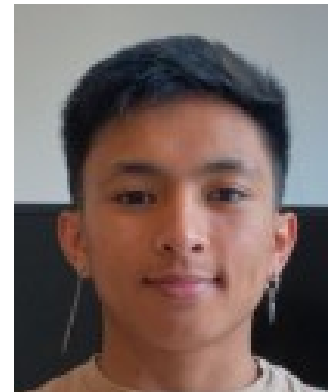


Vesta from ACT DR6 depth-1 maps. mm observations probe subsurface properties of asteroid regolith



# And more...

- Targeted search for gamma-ray bursts, supernovas and tidal disruption events
- Measurements of pulsars, e.g. the galactic center magnetar, possibly pulse-folded



# Guided tour of ACT maps